

OLTSP

TSP on a connected metric space M (offline)
a distinguished point o (origin of M)

a sequence of pairs $x_i \langle t_i, p_i \rangle$ also $0 \leq t_i \leq t_j$ if $i < j$

Server is at o at time 0, doesn't move faster than unit speed.

Consistency: α -consistent if $c(o) = \alpha$

Robustness: β -robust if $c(\epsilon) \leq \beta \forall \epsilon$

Smoothness: α -consistent, $f(\epsilon)$ -smooth if
$$\sum^{ALG} \leq \alpha \cdot \sum^{OPT} + f(\epsilon) \text{ for some cts}$$
$$f^n \text{ s.t. } f(0) = 0$$

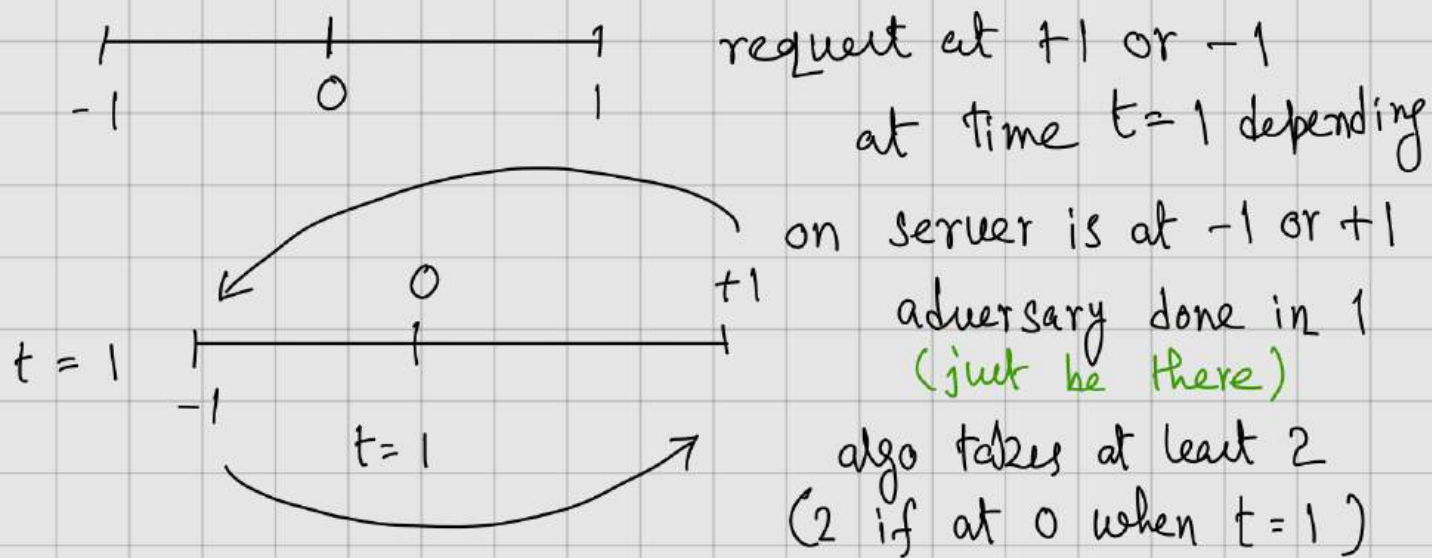
H-OLTSP (Homing eventually returns to origin)

lower bound of 2, 2 comp. algo.

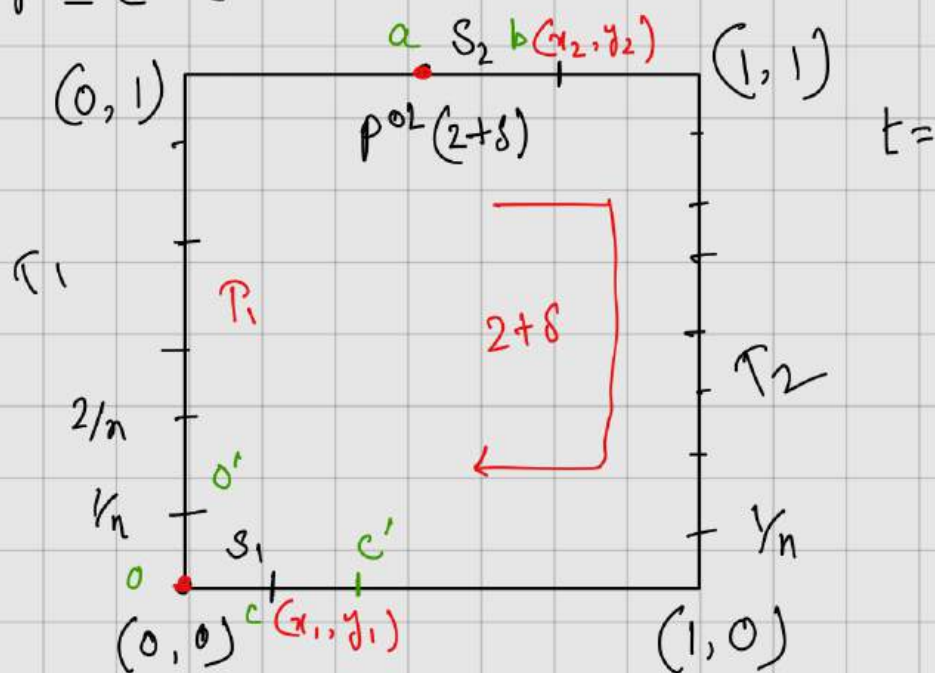
STATE of the art: polytime, 2.65 comp

- i) NID: a sequence with arbitrary size over requests
- ii) ID: a " " " Same no. of request as actual input
- iii) prediction of lat arrived time

at time t , $p(t)$ is posⁿ of the server and U_t is the set of presented unserved requests at time t .



Thm 3.2 : For any $\varepsilon > 0$, any p -competitive algo for H -OLSP for metric spaces in $\mathcal{M}$ has $p \geq 2 - \varepsilon$



For some δ ($0 \leq \delta \leq 2$), at $t = 2 + \delta$, the server must be in one of the two points at dist. $2 - \delta$ from origin.

$f: [0, 2] \rightarrow [0, 2]$: distance from $(1, 1)$ at time $2 + x$

$$g(x) = f(x) - x$$

$$g(0) \geq 0 \quad g(2) \leq 0$$

g is cts, by IVT for some $0 \leq \delta \leq 2$, $g(\delta) = 0$
 $\Rightarrow f(\delta) = \delta$

$|S_1| + |S_2| \leq \delta$ as server is at $2-\delta$ distance from origin and travelled them twice

$$|T_1| + |S_1| + |S_2| \leq 2$$

So, no requested point of $T_2 = [(x_2, y_2), (x_1, y_1)]$ has been touched. ($|T_2| \geq 2$)

At time $(2+\delta)$, request $\forall$ points on $T_1 = [(0,0), p^{OL}(2+\delta)]$ of length $2-\delta$ is given.

OPT: Anti-clw tour of the square as no point visited before its request time. as it will move over
 $|S_1| + |T_2| + |S_2| = 4 - (2-\delta) = 2+\delta$

Online: (i) $Z^{OL} \geq (2+\delta) + 2\left(2-\frac{1}{n}\right) + (2-\delta) \quad a \rightarrow c' \rightarrow a \rightarrow 0$
 $= 8 - \frac{2}{n}$

(ii) $Z^{OL} = (2+\delta) + 2\left(2-\delta-\frac{1}{n}\right) + (2+\delta) \quad a \rightarrow o' \rightarrow a \rightarrow 0$

Ratio: $\frac{8 - \frac{2}{n}}{4} = 2 - \frac{1}{2n}$

Any P -competitive algo for H-OLTSP on $\mathbb{R}$ has
 $P \geq (9 + \sqrt{17})/8 \approx 1.64$

→ Say OL is a P -comp algo with $P > (9 + \sqrt{17})/8$

$$2P - 3 = \frac{9 + \sqrt{17}}{4} - 3 = \frac{\sqrt{17} - 3}{4} < 1$$

$$\text{if } p^{OL}(1) > 2P - 3$$

Request at point -1 , $z^{OL} > 1 + (2P - 3) + 2 = 2P$

$$z^* = 2$$

$$\text{So, } z^{OL}/z^* > P$$

So, algo won't be P competitive.

$$\text{Hence, } p^{OL}(1) \in [-(2P - 3), (2P - 3)]$$

$t=1$, issue requests at $t=1$ and $t=-1$

By $t=3$, both requests won't be completed (WLOG).

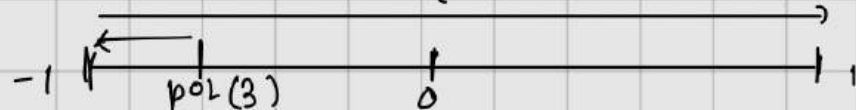
Say request at -1 was not served)

Claim: If $-(7 - 4P) < p^{OL}(3) < (7 - 4P)$, Then OL can't be P -comp.

$t=3$, issue requests at $t=1$ (if $p^*(3) = 1$)

$$\text{Then, } z^* = 4$$

$$\text{But, } z^{OL} > 3 + 1 - (7 - 4P) + 3 = 4P \Rightarrow \frac{z^{OL}}{z^*} > P$$



$$\begin{array}{ccccccc} | & [& [& &] &] & | \\ & -(7-4p) & -(2p-3) & & (2p-3) & (7-4p) & \end{array}$$

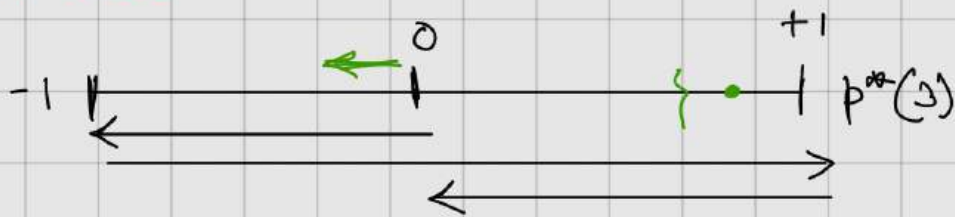
1. at $t=3$, $+1$ hasn't been served and $-1 \leq p^{OL}(3) \leq -(7-4p)$

$$\text{or } (7-4p) \leq p^{OL}(3) \leq 1$$

2. $+1$ has been served and $(7-4p) \leq p^{OL}(3) \leq 1$

$$1 + (1 - (2p-3)) + (1 + (2p-3)) = 3$$

So suppose server is near 1 (within $1 - (7-4p)$) and not served the extreme on -1 .



algo passes 0 at $t < 4p-2$

$$3+q \leq 4p-2 \Rightarrow \boxed{q \leq 4p-5}$$

at $(3+q)$, adv. can be at $(1+q)$, place a request there and go to 0.

$$z^* = (3+q) + (1+q) = 4+2q$$

$$z^{OL} = (3+q) + 2 + 2(1+q) = 7+3q$$

$$\text{So, } p \geq \frac{7+3q}{4+2q} \quad (\text{ding } f^n \text{ of } q)$$

$$\text{So, } p \geq \frac{7+3(4p-5)}{4+2(4p-5)}$$

$$\Rightarrow p(8p-6) \geq 12p-8$$

$$\Rightarrow 8p^2 - 18p + 8 \geq 0$$

$$\Rightarrow 4p^2 - 9p + 4 \geq 0$$

$$\Rightarrow p \geq \frac{9 + \sqrt{17}}{8}$$

GTR (Greedy Travelling b/w Requests)

At time t , when a new request is presented the online server's pos., $p^{GTR}(t)$ is on the shortest path b/w x and y in S (all requests and o)

The algo computes and follows shortest route that first visits x or y and then rest of unserved requests.

Thm 4.1: GTR is a $\frac{5}{2}$ -comp. algo for N-OLTSP and a tight ratio. (for real line)

- Last request is at time t

$$Z^* \geq t$$

τ is the optimal ham-path on S , constrained to have o as an extreme. (a is the other extreme)

$$Z^* \geq |\tau|$$

So, we'll show $Z^{GTR} \leq t + \frac{3}{2} |\tau|$

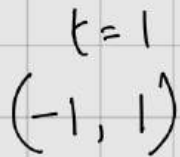


$$\min \left\{ d(p^{GTR}(t), x) + d(x, o), d(p^{GTR}(t), y) + d(y, a) \right\} \leq \frac{1}{2} |\tau|$$

$$\text{length} \leq \frac{3}{2} |\tau|$$

$$Z^{OL} \leq t + \frac{3}{2} |\tau| \leq Z^* + \frac{3}{2} Z^* = \frac{5}{2} Z^*$$

GTR
For real line: GTR asks to go to the nearest extreme of the smallest interval containing the requests yet to be visited



Say, GTR goes to 1 and back to 0 at $t=3$ new

$$t_i = \frac{5}{3} t_{i-1} - \frac{2}{3} \quad p_i = t_i - 2 \quad i = 1, 2, \dots, n$$

Now, $Z^* = \cup_n (\text{Reaches } p_i \text{ at } t_i \forall i)$

at $i=0$, $p^{GTR}(3) = 0$

at $i=0$, $p^{GTR}(3) = 0$
by induction at t_i it leaves $\frac{(t_i-3)}{2} (\rightarrow)$

arrival: $t_i + (t_i - 2) - \left(\frac{t_i - 3}{2}\right) = \frac{3t_i}{2} - \frac{1}{2}$



leaves towards (-1) $\leftarrow$

$$(t_i - 2) - \left(\left(\frac{5}{3} t_i - \frac{2}{3} \right) - \left(\frac{3}{2} t_i - \frac{1}{2} \right) \right)$$

$$= \left(t_i - \frac{5}{3} t_i + \frac{3}{2} t_i \right) + \left(-2 + \frac{2}{3} - \frac{1}{2} \right)$$

$$= \frac{5}{6} t_i - \frac{22}{6}$$

$$= \frac{t_{i+1} - 3}{2}$$



GTR $\left\{ \begin{array}{l} \mathcal{L}^{GTR}_n = t_n + \frac{3}{2} (p_n + 1) = t_n + \frac{3}{2} (t_n - 1) \\ \text{So, ratio} \rightarrow \frac{5}{2} \text{ as } n \rightarrow \infty \end{array} \right.$

PAH (Plan-at-home)

1. Whenever server at origin, follow an optimal route that serves all the requests yet to be served and go back to origin.
2. If at t , a new request comes at point x , it might do 2 things
 - 2a) If $d(x, o) > d(p, o)$, server goes back to the origin (following shortest path from p)
 - 2b) If $d(x, o) \leq d(p, o)$ then server ignores it until it arrives at origin.

PAH is 2-competitive and it is tight (for real line)

Say, the last request is (t, x)
also, τ^* is the optimal tour that starts at the origin, serves all requests and end at origin

So, $Z^* \geq t$ and $Z^* \geq |\tau^*|$

i) if server was at origin, $Z^{\text{PAH}} \leq t + |\tau^*| \leq 2Z^*$

ii) PAH is not at origin and travelling in some route
if $d(o, x) > d(o, p)$, server goes back to o .

$$\begin{aligned} Z^{\text{PAH}} &= t + d(o, p) + |\tau^*| \\ &< t + d(o, x) + |\tau^*| \end{aligned}$$

But, $Z^* > t + d(0, n)$ (Opt is at n at time t
it has to go back to 0)

$$\Rightarrow Z^{PAH} < 2Z^*$$

if $d(0, n) \leq d(0, p)$

Say, PAH is following route R (last computed at 0), Q set of requests ignored. q is the 1st request served by the adversary. q was presented at time t_q .

P_Q^* is the shortest path starting at q , servicing Q , ending at 0 . So, $Z^* \geq t_q + |P_Q^*|$

Now, $d(0, p(t_q)) \geq d(0, q)$. Server has to travel at most $|R| - d(0, q)$ dist. before coming to 0 .

So, arrives before $t_q + |R| - d(0, q)$

$$\begin{aligned} Z^{PAH} &\leq t_q + |R| - d(0, q) + |T_Q^*| \\ &\leq t_q + |R| - d(0, q) + d(0, q) + |P_Q^*| \\ &= t_q + |P_Q^*| + |R| \\ &\leq Z^* + Z^* = 2Z^* \end{aligned}$$

(as T_Q^* is optimal $0 \rightarrow 0$ route)
(R is on a subset of requests, so $|R| \leq |P^*|$)

Corollary 6: Algo asks server to wait at origin 0 for time t before following PAH where $t \leq t_n$. It is 2-comp (with access to offline opt route to serve a set of requests)
3-comp using Christofides algo.

5.3 Algo using Christofide's heuristics is 3-comp for H-OLTSP

→ S is the set of requests and o , $\mathcal{T}$ is opt. tour over S
 t_n is the time last request was presented
 $p^{OL}(t_n)$ is pos. of the server travelling from x to y in S .

$$t \leq Z^*, \quad |\mathcal{T}| \leq Z^*$$

$$D = d(o, x) + d(x, y) + d(o, y)$$

Now, $Z^* \geq D$ as o, x, y occur in some order in opt. tour

$$\text{now, } p^{OL}(t) = \min \{ d(o, x) + d(x, p^{OL}(t)), d(o, y) + d(y, p^{OL}(t)) \}$$

$$\leq \frac{D}{2}$$

$$\leq \frac{|Z^*|}{2}$$

$$Z^{OL} \leq t + d(o, p^{OL}(t)) + \text{CHR}(S)$$

$$\leq Z^* + \frac{1}{2} Z^* + \frac{3}{2} |\mathcal{T}|$$

$$\leq 3Z^*$$

No proof of tightness.

LAR-NID (High confidence $\Leftrightarrow$ Low λ)

Input: Current time t

Seq. prediction $\hat{n}$

Confidence $\lambda \in (0, 1]$

Current released unserved req. U_t

- Compute $\hat{T}$ to serve $\hat{n}$ and return to 0

When $t < \lambda |\hat{T}|$

If server is
at origin ($p(t) = 0$)

Compute T_{U_t} (to serve all
unserved requests in U_t and
return to 0)

$t + |T_{U_t}| > \lambda |\hat{T}|$

- Find $t_{\text{back}} + d(p(t_{\text{back}}), 0) = \lambda |\hat{T}|$

- Redesign T'_{U_t} by asking server to
go to 0 at t_{back} along shortest
path

- Start following T'_{U_t}

while $t \geq \lambda |\hat{T}|$

- Wait until $U_t \neq \emptyset$ (Some request arrives)

- Follow $\hat{T}$ until server is back at 0

- Follow PAH (t, U_t) (Serve the remaining requests)

The server is moving
along T_{U_t} , for some
 $t' < t$

- If a new request $x_i = (t_i, p_i)$
comes

Apply PAH

- if $d(p_i, 0) > d(p(t), 0)$
go back to 0

- else

follow T_{U_t}

• It is $(1.5 + \lambda)$ -consistent, $\lambda \in (0, 1]$

→ Say prediction is perfect, $x = \hat{u}$ and $|\hat{\tau}| = Z^{OPT}$

Server follows PAH till $\lambda|\hat{\tau}|$ and follows predicted route if $V_{\lambda|\hat{\tau}|} \neq \emptyset$, o/w waits

if $V_{\lambda|\hat{\tau}|} \neq \emptyset$, $Z^{ALG} = \lambda|\hat{\tau}| + |\hat{\tau}| \leq (1 + \lambda)Z^{OPT}$

if stops. Say waits till t_j , $(t_j = \min_t \{t > \lambda|\hat{\tau}| : V_t \neq \emptyset\})$

During this time OPT is moving or idle at origin.

Worst case, $t_{move} = t_j - \lambda|\hat{\tau}|$ ($t_{idle} = 0$)

$$t_{move} \leq \frac{1}{2} Z^{OPT} \text{ (by } \Delta \text{ ineq.)}$$

$$\text{So, } Z^{ALG} = \lambda|\hat{\tau}| + (t_j - \lambda|\hat{\tau}|) + |\hat{\tau}| \leq (\lambda + 1.5)|\hat{\tau}|$$

• It is $(3 + 2/\lambda)$ robust, $(\lambda \in (0, 1])$

→ $t_i \leq Z^{OPT} \forall i$ and $|P_{v_t}| \leq Z^{OPT}$ (for any t)

i) if finishes before $\lambda|\hat{\tau}|$

Then it is following PAH throughout ($Z^{ALG} \leq 2Z^{OPT}$)

ii) if can not finish before $\lambda|\hat{\tau}|$

→ Some unserved request at $\lambda|\hat{\tau}|$ or something arriving after $\lambda|\hat{\tau}|$

as it can not finish before $\lambda|\hat{\tau}|$, $Z^{OPT} \geq \frac{\lambda|\hat{\tau}|}{2}$
 (as it follows PAH before $\lambda|\hat{\tau}|$ and PAH is 2 comp)

i) $U_{\lambda|\hat{\tau}|} \neq \emptyset$, $t_n > (1+\lambda)|\hat{\tau}|$

follows PAH after $(1+\lambda)|\hat{\tau}| \Rightarrow Z^{ALG} \leq 2Z^{OPT}$

ii) $U_{\lambda|\hat{\tau}|} \neq \emptyset$, $t_n < (1+\lambda)|\hat{\tau}|$

$$Z^{ALG} \leq \lambda|\hat{\tau}| + |\hat{\tau}| + |T_{U_{(1+\lambda)|\hat{\tau}|}}|$$

$$\leq 2Z^{OPT} + \left(\frac{2}{\lambda}\right) Z^{OPT} + Z^{OPT}$$

$$\leq \left(3 + \frac{2}{\lambda}\right) Z^{OPT}$$

iii) $U_{\lambda|\hat{\tau}|} = \emptyset$ and $t_n > t_j + |\hat{\tau}|$

PAH is followed after $t_j + |\hat{\tau}|$

So, $Z^{ALG} \leq 2Z^{OPT}$

(Last service request comes after meeting and moving $\hat{\tau}$)

iv) $U_{\lambda|\hat{\tau}|} = \emptyset$ and $t_n \leq t_j + |\hat{\tau}|$

So, $\lambda|\hat{\tau}| < t_n < Z^{OPT}$

Server starts last route at $t_j + |\hat{\tau}|$

$$\text{So, } Z^{ALG} \leq t_j + |\hat{\tau}| + |T_{U_{t_j + |\hat{\tau}|}}|$$

$$\leq Z^{OPT} + \left(\frac{1}{\lambda}\right) + Z^{OPT}$$

$$\leq \left(2 + \frac{1}{\lambda}\right) Z^{OPT}$$

LAR-NID: $(1.5 + \lambda)$ consistent and $(3 + \frac{2}{\lambda})$ -robust

LAR-TRUST :

Input: Current time t , the number of requests n , a sequence prediction $\hat{n}$, the set of current released unserved requests U_t .

- Compute opt $\hat{T} = (\hat{n}_1, \dots, \hat{n}_n)$ to serve $\hat{n}$ and return to 0, where $\hat{n}_i = (\hat{t}_i, \hat{p}_i)$
- Start following $\hat{T}$.

For any $i = 1, 2, \dots, n$

→ if $t = t_i$

update $\hat{T}$ by adding n_i after $\hat{n}_i$

→ if $p(t) = \hat{p}_i$ and $t < t_i$

wait at $\hat{p}_i$ until time t_i (wait until request arrives)

→ Comp ratio: $1 + 2\varepsilon_{\text{time}} + 4\varepsilon_{\text{pos}}$

⇒ consistent

⇒ $(2\varepsilon_{\text{time}} + 4\varepsilon_{\text{pos}})$ - smooth

⇒ not robust

The server gets $\hat{\tau}$ to follow at the beginning and follows $\hat{\tau}$. as requests arrive, $\hat{\tau}$ is modified in 2 ways

2 ways
i) Server moves to $\hat{p}_i$ but x_i hasn't arrived, waits at $\hat{p}_i$.

ii) $\sim$ adjusts $\hat{\tau}$ by inserting x_i after $\hat{x}_i$.

- Algo is comp ratio $1 + 2\epsilon \text{ time} + 4\epsilon \text{ pos}$

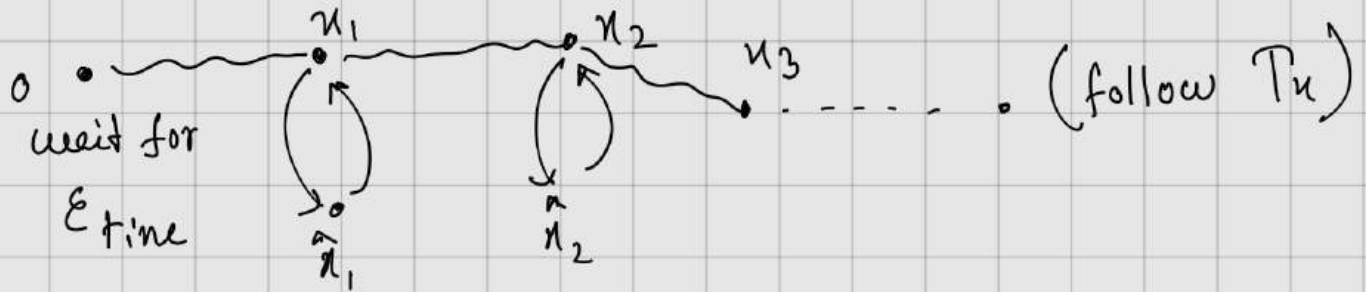
T_n opt route for n and $T_{\hat{n}}$ opt route for $\hat{n}$

$$(i) |T_N| = \sum O P^T$$

(ii) Z_x^* if requests in $\hat{n}$ are visited following order of T_n

(iii) $|T_n| = Z'_n$

(iv) ZALG if $u \sim u \sim u \sim u \sim u \sim u \sim u \sim \hat{P}_u$

$$\# \quad Z'_{\hat{n}} \leq Z^*_{\hat{n}} \leq Z^{\text{OPT}} + \epsilon_{\text{time}} + 2\epsilon_{\text{pos}}$$


$$\hat{Z}_n \leq Z^{OPT} + \epsilon_{\text{time}} + 2\epsilon_{\text{pos}}$$

$$Z'_n \leq Z_n^d$$

← optimal

$$\# Z^{ALG} \leq Z'_{\hat{x}} + \epsilon_{time} + 2\epsilon_{pos}$$



$$Z^{ALG} \leq Z'_{\hat{x}} + \epsilon_{time} + 2\epsilon_{pos}$$

$$\Rightarrow Z^{ALG} \leq Z^{OPT} + 2\epsilon_{time} + 4\epsilon_{pos}$$

LAR-ID:-

Input: Current time t , number of requests n , a seq. of prediction $\hat{u}$, Set

- $F = 0$ (we trust the prediction)
- Compute opt $\hat{T} = (\hat{x}_1, \dots, \hat{x}_n)$ to serve $\hat{u}$ and return to 0.
- Start on route $\hat{T}$

1. while $F = 0$ (we trust)

- if $t = t_i$
 - $\rightarrow \hat{T} = (\hat{x}_1, \dots, \hat{x}_i, x_i, \hat{x}_{i+1}, \dots, \hat{x}_n)$
for $i \in [n]$ (Route update)
 - $\rightarrow$ move on route $\hat{T}$ (except for $t = t_n$)
 - if $t = t_n$
 - $r_1 \leftarrow$ remaining distance of $\hat{T}$
 - $\rightarrow$ Compute $T_{U_{t_n}}$: Start and finish at 0 and serve U_{t_n}
 - $r_2 \leftarrow d(p(t), 0) + |T_{U_{t_n}}|$
 - $r_1 > r_2$
 - $\rightarrow$ go to 0
 - $\rightarrow F = 1$ (lost trust)
 - $r_2 \geq r_1$
 - $\rightarrow$ move on route $\hat{T}$
- If $p(t) = \hat{p}_i$ and $t < t_i$
wait at $\hat{p}_i$ until t_i

2. while $F = 1$

Follow the route $T_{U_{t_n}}$ to serve U_{t_n}

- Comp. ratio : $\min \{3, 1 + (2\epsilon_{\text{time}} + 4\epsilon_{\text{pos}}) / Z^{\text{OPT}}\}$
 it is 1-consistent, 3 robust and $(2\epsilon_{\text{time}} + 4\epsilon_{\text{pos}})$ -smooth.

- For $r_1 \leq r_2$ (Continue on $\hat{\tau}$ i.e. errors are small)

So it follows LAR-TRUST

$$Z^{\text{ALG}} \leq Z^{\text{OPT}} + 2\epsilon_{\text{time}} + 4\epsilon_{\text{pos}}$$

- For $r_1 > r_2$

→ better to go back to origin and design a new route

→ returns at $t_n + d(p(t_n), 0)$

Starts to follow $T_{U_{t_n}}$

$$Z^{\text{ALG}} = t_n + d(p(t_n), 0) + |T_{U_{t_n}}|$$

$$\leq t_n + t_n + |T_{U_{t_n}}|$$

$$\leq Z_{\text{OPT}} + Z_{\text{OPT}} + Z_{\text{OPT}}$$

$$= 3Z_{\text{OPT}}$$

Chooses faster route so $\min \left\{ 3, 1 + \frac{(2\epsilon_{\text{time}} + 4\epsilon_{\text{pos}})}{Z^{\text{OPT}}} \right\}$

T_κ is the opt route for requests in κ

$T_{\hat{\kappa}} \sim \sim$ approx. $\sim \sim \sim \sim \hat{\kappa}$ (using Christofides)

- $Z^{\text{OPT}} = |T_\kappa|$
- $Z_{\hat{\kappa}}^*$ is server visits $\hat{\kappa}$ by following order in T_κ
- $Z'_{\hat{\kappa}} = |T_{\hat{\kappa}}|$
- $Z^{\text{ALG}} \sim \sim \kappa \sim \sim \sim T_{\hat{\kappa}}$

$$1. Z_{\hat{\kappa}}^* \leq Z^{\text{OPT}} + \epsilon_{\text{time}} + 2\epsilon_{\text{pos}}$$

$$2. Z'_{\hat{\kappa}} \leq 2.5 Z_{\hat{\kappa}}^*$$

$$Z'_{\hat{\kappa}} \leq t_n + |T| \leq 2.5 Z^{\text{OPT}} \leq 2.5 Z_{\hat{\kappa}}^*$$

$$3. Z^{\text{ALG}} \leq Z'_{\hat{\kappa}} + \epsilon_{\text{time}} + 2\epsilon_{\text{pos}}$$

$$\leq 2.5 Z_{\hat{\kappa}}^* + \epsilon_{\text{time}} + 2\epsilon_{\text{pos}}$$

$$\leq 2.5 (Z^{\text{OPT}} + \epsilon_{\text{time}} + 2\epsilon_{\text{pos}}) + \epsilon_{\text{time}} + 2\epsilon_{\text{pos}}$$

$$= 2.5 Z^{\text{OPT}} + 3.5 \epsilon_{\text{time}} + 7\epsilon_{\text{pos}}$$

Case for r_1

For r_2 , $Z^{\text{ALG}} = t_n + d(p(t_n), o) + |T_{U_{t_n}}|$

$$\leq Z^{\text{OPT}} + Z^{\text{OPT}} + 1.5 Z^{\text{OPT}}$$

$$= 3.5 Z^{\text{OPT}}$$

ratio: $\min \left\{ 3.5, 2.5 + \frac{3.5 \epsilon_{\text{time}} + 7 \epsilon_{\text{pos}}}{Z^{\text{OPT}}} \right\}$

Naively,

wait until last request arrives, $Z^{\text{ALG}} \leq t_n + |T_n| \leq 2Z^{\text{OPT}}$

REDESIGN

→ Input: t, U_t

→ While $U_t \neq \emptyset$

if server is at 0

→ follow route T_{U_t} to serve U_t and return to 0

if server is moving along some $T_{U_{t'}}$ for $t' < t$

→ if a new request arrives go back to 0

$p(t)$ is the pos. of a server by REDESIGN

$$d(p(t), 0) \leq \frac{1}{2} Z^{\text{OPT}} \text{ for all } t.$$

3-comp. poly time algo using Christofide's heuristic.

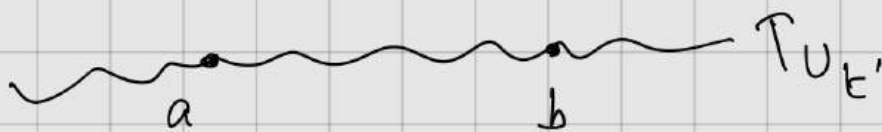
$p(t)$ is the pos. of a server by REDESIGN

$$d(p(t), o) \leq \frac{1}{2} Z^{OPT} \text{ for all } t.$$

At time t , dist. b/w server and origin $d(p(t), o)$ is at most distance b/w farthest request and origin and $OPT \geq 2 \times$ farthest request from origin

Say, T_{U_t} is found by Christofides ($t' < t$), it is on the route or on way back. T^* is optimal route to visit set of requests in T_{U_t} . (Neither T_{U_t} nor T^* considers release time of requests)

i) On route T_{U_t}



a and b is p_i for some request or origin o

$$|T^*| \geq d(o, a) + d(a, b) + d(b, o)$$

$$d(p(t), o) \leq \min \left\{ d(p(t), a) + d(a, o), d(p(t), b) + d(b, o) \right\} \\ \leq \frac{1}{2} |T^*| \leq \frac{1}{2} Z^{OPT}$$

ii) On route back home after terminating a route T_{U_t} , then a request $r_i = (t_i, p_i)$ came b/w t' and t

$$d(p(t_i), o) \leq \frac{1}{2} Z^{OPT} \text{ (by above)}$$

$$\Rightarrow d(p(t), o) \leq d(p(t_i), o) \leq \frac{1}{2} Z^{OPT}$$

REDESIGN is a 3-comp. poly-time algo for OLTSP in a metric space using Christofides.

The server receives last request x_n , goes to 0 and finds route $T_{U_{t_n}}$ by Christofides.

$$Z^{ALG} = t_n + d(p(t_n), 0) + |T_{U_{t_n}}|$$

$$t_n \leq Z^{OPT}$$

$$|T_{U_{t_n}}| \leq 1.5 T^* \leq 1.5 Z^{OPT}$$

$$d(p(t_n), 0) \leq 0.5 Z^{OPT}$$

$$\Rightarrow Z^{ALG} \leq 3 Z^{OPT}$$

LAR-LAST

Input: $t, U_t, \hat{t}_n$

While $U_t \neq \emptyset$

- if Server is at o

i.e. $p(t) = o$

→ Compute T_{U_t}

→ If $t < t_n$ and $t + |T_{U_t}| > \hat{t}_n$

→ find t_{back} s.t. $t_{\text{back}} + d(p(t_{\text{back}}), o) = \hat{t}_n$

→ Compute T'_{U_t} by asking the server to go to origin o at t_{back} along shortest path.

→ Follow T'_{U_t}

→ o/w follow T_{U_t}

- If server is on T_{U_t} , for some $t' < t$ then

if $x_i = (t_i, p_i)$ comes

(Redesign)

go to origin o

LAR-LAST is a $\min \{4, 2.5 + |\epsilon_{\text{last}}|/Z^{\text{OPT}}\}$ - comp
 poly-time algo where $\epsilon_{\text{last}} = \hat{t}_n - t_n$
 (2.5 consistent, 4 robust and $|\epsilon_{\text{last}}|$ -smooth)

② $\hat{t}_n \leq t_n$

$$\begin{aligned} Z^{\text{ALG}} &= t_n + d(p(t_n), 0) + |T_{V_{t_n}}| \\ &\leq Z^{\text{OPT}} + 0.5 Z^{\text{OPT}} + 1.5 Z^{\text{OPT}} \\ &= 3 Z^{\text{OPT}} \end{aligned}$$

also, $d(p(t_n), 0) \leq t_n - \hat{t}_n = -\epsilon_{\text{last}} = |\epsilon_{\text{last}}|$ (as $\epsilon_{\text{last}} \leq 0$)

$$Z^{\text{ALG}} \leq 2.5 Z^{\text{OPT}} + |\epsilon_{\text{last}}|$$

③ $\hat{t}_n > t_n$

$$Z^{\text{ALG}} \leq \hat{t}_n + |T_{V_{\hat{t}_n}}|$$

t_L is last time before $\hat{t}_n$ a route T^L is planned

T'^L is the new route if T^L is adjusted ($T^L = T'^L$ if T^L can return before $\hat{t}_n$)

So, $t_L + |T'^L| \leq \hat{t}_n$

i) If $t_L + |T^L| \leq \hat{t}_n$

$$Z^{\text{ALG}} \leq \hat{t}_n \text{ (No readjustment)}$$

So, we're done by $\hat{t}_n$ and it is same as REDESIGN

So, $Z^{\text{ALG}} \leq 3 Z^{\text{OPT}}$

ii) If $t_L + |T^L| > \hat{t}_n$ and $t_n \leq t_L$

- ↳ Too long route
- ↳ Algo finds t_{back} and alternative route T'^L
- ↳ Server is at o at $\hat{t}_n$
- ↳ we could have continued with T^L but going back at t_{back} makes us incur a cost of at most $2d(p(t_{back}), o)$

$$\text{So, } Z^{ALG} \leq 3Z^{OPT} + 2d(p(t_{back}), o) \quad \left(d(p(t), o) \leq \frac{1}{2}Z^{OPT} \right)$$

$$\leq 4Z^{OPT}$$

iii) If $t_L + |T^L| > \hat{t}_n$ and $t_n > t_L$

- too long route
- at least one request is unknown at t_L
- Server returns at $\hat{t}_n$ and starts the last route $|T_{\hat{t}_n}|$

$$\begin{aligned} Z^{ALG} &\leq \hat{t}_n + |T_{\hat{t}_n}| \\ &= t_L + |T'^L| + |T_{\hat{t}_n}| \\ &\leq t_n + |T'^L| + |T_{\hat{t}_n}| \\ &\leq Z^{OPT} + 1.5 Z^{OPT} + 1.5 Z^{OPT} \\ &= 4Z^{OPT} \end{aligned}$$

Another analysis

$$\begin{aligned} Z^{\text{ALG}} &\leq \hat{t}_n + |T_{U_{\hat{t}_n}}| \\ &= t_n + \varepsilon_{\text{last}} + |T_{U_{\hat{t}_n}}| \\ &\leq Z_{\text{OPT}} + \varepsilon_{\text{last}} + 1.5 Z_{\text{OPT}} \\ &= 2.5 Z_{\text{OPT}} + \varepsilon_{\text{last}} \end{aligned}$$

$$\text{So, } Z^{\text{ALG}} \leq \min \{ 4 Z^{\text{OPT}}, 2.5 Z^{\text{OPT}} + |\varepsilon_{\text{last}}| \}$$