Cryptography

Lecture 7

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Quick Recall and Today's Roadmap

» AE: Two definitions (in one CCA-security was explicit and in the other it was implicit),
 » AE: Construction based on CPA secure SKE + CMA-secure MAC; proof of Security

- >> Hash Function: Various Security Notions
- » Markle-Damgaard Domain Extension
- >> Davis Meyer Hash function
- >> Domain Extension for MAC using Hash function: Hash-and-Mac
- >> Key Agreement
- >> Assumptions in Finite Cyclic groups DL, CDH, DDH
 - Groups
 - Finite groups (modulo arithmetic)
 - Finite cyclic groups
 - Finite Cyclic groups of prime orders (special advantages)

Hash Functions

Informally a hash-function is a (one-to-many) function mapping arbitrary-length bitstring to fixed-length bit-strings



- □ Usually |domain| >>>> |Co-domain| → collisions exist ($\exists x_1 \neq x_2$: h(x₁) = h(x₂))
- Requirement from a good cryptographic hash function :
 - > Given the description of h, finding collisions should be infeasible- Collision Resistance
 - Given the description of h, x and h(x) finding x' with h(x') = h(x) should be infeasible- Second Preimage Resistance
 - Given the description of h, given y = h(x) finding x' with y = h(x') should be infeasible- Preimage Resistance

Applications of Hash Functions

Application to MAC - Domain Extension) (hash) of file X

File X

- Message digest of a file serves as its unique identifier (unless a collision is found)
- $\hfill\square$ The above idea has several applications
 - File Integrity Check
 - When a file is downloaded, its hash is also supplied, which is then compared with the hash of the downloaded file
 - Virus Fingerprinting
 - Virus scanners store the hashes of known viruses
 - When an email attachment or an application is downloaded, its hash is compared with the known hashes in the table to identify viruses
 - Deduplication
 - When a cloud storage is shared by several users, then storing the same file multiple times by multiple users is avoided by comparing the digests of uploaded files
 - Password Hashing

Hash Functions



Ivan Damgård: Collision Free Hash Functions and Public Key Signature Schemes. <u>EUROCRYPT 1987: 203-216</u>

Collision Resistance Security



 Π is Collision Resistant HF if for every A, there is a negl(n) such that

Pr [Hash-CR (n) = 1]
$$\leq$$
 negl(n)
A, Π

Second Preimage Resistance Security



 Π is second preimage resistant HF if for every A, there is a negl(n) such that

Pr [Hash-SPR (n) = 1]
$$\leq$$
 negl(n)
A, Π

Collision Resistance & Second Preimage Resistance



q(x)

 \Box Collision Resistance \rightarrow second preimage resistance. Otherway?

- □ Let h: $\{0, 1\}^m \rightarrow \{0, 1\}^n$ be a second preimage resistant hash function
- We can design a new hash function from h which is second preimage resistant but not collision resistant ?
- □ Define a new hash function g: $\{0, 1\}^m \rightarrow \{0, 1\}^n$ as follows:

$$g(x) = \begin{cases} 0^n, \text{ if } x = 0^m \text{ or } x = 1^m \\ h(x), \text{ otherwise} \end{cases}$$

- **g** is collision resistant with probability **0**
- □ If h is second preimage resistant with probability negl() then g is second preimage resistant with probability = $1/2^{m-1} + negl() = negligible$

Preimage Resistance Security



 Π Is Preimage Resistant HF if for every A, there is a negl(n) such that

Pr [Hash-PR (n) = 1]
$$\leq$$
 negl(n)
A, Π

Pre-image Resistance -> Second Pre-image Resistance



□ Let h: $\{0, 1\}^m \rightarrow \{0, 1\}^n$ be a pre-image resistant hash function

□ Define a new hash function g: $\{0, 1\}^m \rightarrow \{0, 1\}^n$ as follows:

$$x = (x_0 x_1 \dots x_{m-2} x_{m-1})$$

- □ If h is pre-image resistant with probability negl() then g is pre-image resistant with probability at least 2 negl() = negligible
- **g** is second-preimage resistant with probability **0**
 - > Given a random x and g(x), trivial to find $x' \neq x$ with g(x') = g(x)

* x' is the whole x with final bit flipped --- in fact g is also not collision-resistant

Relation among Security Notions



Second Preimage Resistance and Preimage Resistance



□ Let h: $\{0, 1\}^m \rightarrow \{0, 1\}^n$ be a secondpreimage resistant hash function

- Does it imply that h is also pre-image resistant ?
- > Depends upon the compression ratio !!
- □ Suppose h is not pre-image resistant --- PPT algorithm A_{pre} for computing pre-image
 - Then consider the following PPT algorithm A_{sec} for computing second pre-images corresponding to random x and h(x)



Second Preimage Resistance and Preimage Resistance



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Then consider the following PPT algorithm A_{sec} for computing second pre-images corresponding to random x and h(x)



 \Box What is the probability that A_{sec} outputs $x' \neq x$? --- depends upon compression ratio

> Ex: if m = 2n, then on an average every two different x values mapped to the same y. So with probability roughly 1-2⁻ⁿ, $x' \neq x \rightarrow h$ is not second-preimage resistant (contradiction)

Second Preimage Resistance and Preimage Resistance



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 \Box What is the probability that Asec outputs $x' \neq x$? --- depends upon compression ratio

Ex: if m = n (say the identity function), then x' ≠ x with probability 0 +> h is not second-preimage resistant (no contradiction)

Constructing Hash Functions

Goal: h: $\{0, 1\}^* \to \{0, 1\}^n$

>> Stage I: h: {0, 1}^{l'(n)} → {0, 1}^{l(r')}

Implies compressing by bit as hard (easy) as compressing arbitrary number of bits

>> Stage II: Domain Extension

The Merkle-Damgaard Transform

□ Given: A fixed-length collision-resistant function h: $\{0, 1\}^{2n} \rightarrow \{0, 1\}^{n}$

□ Goal: A arbitrary-length collision-resistant function h: $\{0, 1\}^* \rightarrow \{0, 1\}^n$ * < 2^n

Divide input x into blocks of length n --- B = L/n (use O-padding to make L a multiple of n)



Used Everywhere in practice! SHA2, MD5

Theorem: If h is a hash function for messages of length 2n, then the Merkle-Damgard transformation yields a collision-resistant hash function for arbitrary length messages.

Proof: Reduction yet again!

- > If Merkle-Damgard is not collision-resistant then h is also not collision resistant
- Let x = (x₁ x₂ ... x_B L) and x' = (x'₁ x'₂ ... x'_{B'} L') be two different messages of length L and L' respectively, such that g(x) = g(x')

 \succ Case I: L' \neq L :



Can you spot a collision for h in this case ?

Theorem: If h is a hash function for messages of length 2n, then the Merkle-Damgard transformation yields a collision-resistant hash function for arbitrary length messages.

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- Let x = (x₁ x₂ ... x_B L) and x' = (x'₁ x'₂ ... x'_{B'} L') be two different messages of length L and L' respectively, such that g(x) = g(x')
- Case I: L' ≠ L :



- Can you spot a collision for h in this case ?
 - ♦ $(Z_B || L) \neq (Z'_{B'} || L')$ is a collision for h --- contradiction

Theorem: If h is a hash function for messages of length 2n, then the Merkle-Damgard transformation yields a collision-resistant hash function for arbitrary length messages.

- > If Merkle-Damgard is not collision-resistant then h is also not collision resistant
- Let x = (x₁ x₂ ... x_B L) and x' = (x'₁ x'₂ ... x'_{B'} L') be two different messages of length L and L' respectively, such that g(x) = g(x')

```
Case II: L' = L :
```



Can you spot a collision for h in this case ?

Theorem: If h is a hash function for messages of length 2n, then the Merkle-Damgard transformation yields a collision-resistant hash function for arbitrary length messages.

- > If Merkle-Damgard is not collision-resistant then h is also not collision resistant
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Case II: L' = L :
```



Can you spot a collision for h in this case ?

- Define $I_i = (x_i || Z_{i-1})$ and $I'_i = (x'_i || Z'_{i-1})$ --- inputs for the ith invocation of h
- ↔ Let N be the largest index with $I_N \neq I'_N$ --- such an N always exist

Theorem: If h is a hash function for messages of length 2n, then the Merkle-Damgard transformation yields a collision-resistant hash function for arbitrary length messages.

- > If Merkle-Damgard is not collision-resistant then h is also not collision resistant
- Let x = (x₁ x₂ ... x_B L) and x' = (x'₁ x'₂ ... x'_{B'} L') be two different messages of length L and L' respectively, such that g(x) = g(x')

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> By maximality of N, $Z_N = Z'_N$ as $I_{N+1} = I'_{N+1}$ and so on

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- Let x = (x₁ x₂ ... x_B L) and x' = (x'₁ x'₂ ... x'_{B'} L') be two different messages of length L and L' respectively, such that g(x) = g(x')

```
Case II: L' = L :
```



- > By maximality of N, $Z_N = Z'_N$ as $I_{N+1} = I'_{N+1}$ and so on
- > So $h(I_N) = h(I'_N)$, even though $I_N \neq I'_N$
 - $\boldsymbol{\textbf{ \ }}$ (I_N, I'_N) constitutes a collision for h --- a contradiction

Constructing Hash Functions

Goal: h: $\{0, 1\}^* \to \{0, 1\}^n$

>> Stage II: Domain Extension

>> Davies-Meyer construction,

>> Matyas-Meyer-Oseas construction,

>> Miyaguchi-Preneel construction, etc

>> Heuristics.
>> None of them are provably secure
>> Weak guarantees of them being collision resistant is known

Davis-Meyer Construction

Given :

> A SPRP F: {0, 1}ⁿ x {0, 1}^l → {0, 1}^l

Goal :

> A fixed-length hash function h: $\{0, 1\}^{l+n} \rightarrow \{0, 1\}^{l}$



□ Is h a collision-resistant compression function?



Davis-Meyer Construction



Davis-Meyer Construction



5th Chalk and Talk topic

Part I: Proof of the theorem below

Part II: Birthday Attack OR Time/Space Tradeoff for Inverting Functions

Theorem: If F is a ideal random strong permutation, then adversary making q < $2^{1/2}$ queries finds a collision with probability $q^2/2^1$

Practical Construction of Hash Functions

□ MD5 :

- > 128-bit output; designed in 1991 and believed to be secure (collision-resistant)
- Completely broken in 2004 by Chinese cryptanalysts; collision can be found in less than a minute on a desktop PC
- □ SHA (Secure Hash Algorithm) Family
 - > Standardized by NIST. Got two flavors SHA-1 and SHA-2
 - > First a fixed-length compression function designed from a block cipher
 - > In the second stage, the Merkle-Damgard transformation is applied
 - Special block ciphers designed for the stage I
- □ SHA-3 (Keccak)
 - > Winner of the NIST competition for hash functions
 - Construction very different from previous constructions
 - > For stage I uses an un-keyed permutation of block length 1600 bits
 - For stage II uses a new approach called sponge construction

Message Authentication Using Hash Functions

- Given a fixed-length MAC, we can design arbitrary-length MAC using two methods:
- Method I: Generic (randomized) but inefficient construction



Message Authentication Using Hash Functions (Hash-and-MAC Paradigm)

- Given an arbitrary-length message, compute its Mac-tag in two stages:
 - > Step I: Compress the arbitrary-length message to a fixed-length string using a CRHF
 - Step II: Compute the Mac-tag on the message digest (output of the CRHF)

🛛 Let:

> Π_{MAC} = (Mac, Vrfy) be a MAC for messages of length I(n)

> h: $\{0, 1\}^* \rightarrow \{0, 1\}^{l(n)}$ be a collision-resistant hash function





Message Authentication Using Hash Functions (Hash-and-MAC Paradigm)

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D Then Π'_{MAC} = (Mac', Vrfy') is a MAC for arbitrary-length messages constructed as follows:



□ The above construction is more efficient than CBC-Mac --- is it secure?

Hash-and-MAC Paradigm: Security (Sketch)



□ The above construction gives a secure MAC for arbitrary-length messages



□ A successfully forges (Mac', Vrfy') if $m^* \neq m_1, m_2, ..., m_q$ and Vrfy_k(m^*, t^*) = 1

- □ The above is possible under two possible cases:
 - > Case I: There exists some $m_i \in \{m_1, ..., m_a\}$ such that $h(m_i) = h(m^*) --$ then $Mac'_k(m_i) = Mac'_k(m^*) = t_i$
 - But the probability that $h(m^*) = h(m_i)$ for $m^* \neq m_i$ is negligible ---- as h is a CRHF

Hash-and-MAC Paradigm: Security (Sketch)



□ The above construction gives a secure MAC for arbitrary-length messages



• Then $Vrfyk(m^*, t^*) = 1$ only if A is able to forge $\Pi_{MAC} = (Mac, Vrfy) --- contradiction$

Key Management/Agreement

How do Parties Maintain Keys?

- Several ways depending on the applications
 - Personally meeting and agreeing on several keys
 - Ex: several keys embedded in a secure
 - Common in military application
 - Use some "secure courier" service
- Depend on a trusted key-distribution center (KDC)
 - > Used in large "closed" organizations, ex a University a company etc
 - Several practical protocola bac
 - Ex: Needhow Diffie-Hellman Key-exchange protocol
 - Forms the b > Birth of the public-key revolution networked
 - Can parties establish secure s on a public channel without having any prior shared secret?
 - Seems like an impossible task !!

Assumption: Secure channel available at some point

Assumption: Secure channel available point + Trust on KDC + possibility for Singlepoint-failure

Diffie-Hellman Key Exchange Protocol



Whitfield Diffie and Martin Hellman. New Directions in Cryptography. 1976

Showed how two people can publicly establish a secret-key even if an eavesdropper monitors the entire conversation

□ Underlying observation: asymmetry is often present in the world !!



Roadmap



Modular Arithmetic

- □ Central to public-key cryptography
- \square \mathbb{Z} --- set of integers
- \square Let a, N $\in \mathbb{Z}$, with N > 1. Then

 $[a \mod N] = remainder$ when a is divided by N

Proposition: Given a and N, there always exist integers q and r such that :

a = qN + r, where $0 \le r < N$

Notation: r is denoted as [a mod N]

□ There exists a unique mapping from a to [a mod N]; f: $\mathbb{Z} \rightarrow \{0, \dots, N-1\}$

Definition (Reduction modulo N): The process of mapping an integer a to [a mod N] is called reduction modulo N

Easy way of Modular Reduction

- □ To do reduction modulo N, always imagine a clock with marks 0, 1, ..., N-1
- □ Find [a mod N] in the clock notation as follows:
 - If a is positive: start counting from 0 in the clock in a clock-wise direction and stop after counting a times --- the final mark represents [a mod N]
 - If a is negative: start counting from 0 in the clock in an anti clock-wise direction and stop after counting a times --- the final mark represents [a mod N]



Congruence Modulo N

Definition (Congruence Modulo N): If [a mod N] = [b mod N], then a is said to be congruent to b modulo N

- > a and b are mapped to the same r
- Notation: a = b mod N;
- Note that a = [b mod N] is different; modulo reduction done on b ONLY 36 = 21 mod 15, but 36 = /= 6
- > $a = b \mod N \Leftrightarrow N \text{ divides } (a b)$

Proposition: Congruence modulo N is an equivalence relation: Reflexive, symmetric & transitive

Standard Rules of Arithmetic for Congruence mod N

Reduce and then add/subtract/multiply

Instead of add/subtract/multiply and then reduce

- □ Yes, trivially for Addition. Subtracti
 - If a = a' mod N and b = b' mod N
 - > If a = a' mod N and b = b' mod N There
 - > If a = a' mod N and b = b' mod N then a * b = a' * $b = a' \times b = a' \times b$

- Example: Compute [1093028 * 190301 mod 100]
 - > Option I : first compute 1093028 * 190301 and then reduce mod 100
 - Option II : first reduce 1093028 and 190301 mod 100 and get 28 and 1 respectively. Then compute 28* 1 and reduce mod 100
 - > Definitely option II is far better than option I



Private-key Cryptography: A Top-down Approach

