## **Computational Complexity Theory**

#### Lecture 17: Switching lemma; PTMs Class BPP

Department of Computer Science, Indian Institute of Science

## **Recap: The Parity function**

• PARITY $(x_1, x_2, ..., x_n) = x_1 \oplus x_2 \oplus ... \oplus x_n$ .

- Fact.  $PARITY(x_1, x_2, ..., x_n)$  can be computed by a circuit of size O(n) and a formula of size  $O(n^2)$ .
- Theorem. (*Khrapchenko 1971*) Any formula computing PARITY( $x_1, x_2, ..., x_n$ ) has size  $\Omega(n^2)$ .
- Can poly-size <u>constant depth</u> circuits compute PARITY? No!

#### Recap: Depth 2 & 3 circuits for Parity

- Without loss of generality, a depth 2 circuit is either a DNF or a CNF.
- Obs. Any DNF computing PARITY has  $\geq 2^{n-1}$  terms.
- Obs. There's a  $2^{O(\sqrt{n})}$  size depth 3 circuit for PARITY.

# Recap: Depth d circuit for Parity

 Obs. There's a exp(n<sup>1/(d-1)</sup>) size depth d circuit for PARITY, where exp(x) = 2<sup>x</sup>. (Homework)

 Is the exp(n<sup>1/(d-1)</sup>) upper bound on the size of depth d circuits computing PARITY tight? "Yes"

- Theorem. (Furst, Saxe, Sipser '81; Ajtai '83; Hastad '86) Any depth d circuit computing PARITY has size  $\exp(\Omega_d(n^{1/(d-1)}))$ , where  $\Omega_d()$  is hiding a d<sup>-1</sup> factor.
- Furst, Saxe and Sipser showed a quasi-polynomial lower bound.
- Ajtai showed an exponential lower bound, but the bound wasn't optimal.
- Hastad showed an  $\exp(\Omega(n^{1/(d-1)}))$  lower bound.
- Rossman (2015) showed an optimal  $\exp(\Omega(dn^{1/(d-1)}))$ lower bound.

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- Gives a super-polynomial lower bound for depth d circuits for d up to o(log n).
- A lower bound for circuits of depth d = O(log n) implies a Boolean formula lower bound!

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- Proof idea. A random assignment to a "large" fraction of the variables makes a constant depth circuit of polynomial size evaluate to a constant (i.e., the circuit stops depending on the unset variables). On the other hand, we cannot make PARITY evaluate to a constant by setting less than n variables.

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- Proof idea. A random assignment to a "large" fraction of the variables makes a constant depth circuit of polynomial size evaluate to a constant (i.e., the circuit stops depending on the unset variables).
- We'll prove this fact using Hastad's <u>Switching</u>
   <u>lemma</u>. But first let us discuss some structural simplifications of depth d circuits.

#### Recap: Random restrictions

- A <u>restriction</u>  $\sigma$  is a partial assignment to a subset of the **n** variables.
- A <u>random restriction</u> σ that leaves m variables alive/unset is obtained by picking a random subset S ⊆
   [n] of size n-m and setting every variable in S to 0/1 uniformly and independently.
- Let  $f_{\sigma}$  denote the function obtained by applying the restriction  $\sigma$  on f.

# The Switching Lemma

• Switching lemma. Let f be a t-CNF on n variables and  $\sigma$  a random restriction that leaves m = pn variables alive, where p <  $\frac{1}{2}$ . Then,

 $\Pr_{\sigma}$  [f<sub> $\sigma$ </sub> can't be represented as a k-DNF]  $\leq$  (16pt)<sup>k</sup>.

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- We can interchange "CNF" and "DNF" in the above statement by applying the lemma on ¬f.
- We have used the lemma in the last lecture to prove the lower bound for AC<sup>0</sup> circuits computing parity.

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• Proof. We'll present a proof due to Razborov.

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- We need to upper bound  $|B_{m,k}|$ .

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- We need to upper bound  $|B_{m,k}|$ .
- This is done by giving an <u>injective map</u> from  $B_{m,k}$  to  $A_{m-k} \ge U$ , where  $U = \{0, I\}^{k(\log t + 2)}$ .  $|U| = (4t)^k$ .

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• Proof. Then,  $|B_{m,k}| \le {\binom{n}{m-k}}.2^{n-m+k}.(4t)^k$ . and so  $|B_{m,k}|/|A_m| \le [(m! . (n-m)!) / ((m-k)! . (n-m+k)!)].2^k.(4t)^k$ 

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 $\Pr_{\sigma}$  [f<sub> $\sigma$ </sub> can't be represented as a k-DNF]  $\leq$  (16pt)<sup>k</sup>. • Proof. Then,  $|B_{m,k}| \leq {n \choose m-k} \cdot 2^{n-m+k} \cdot (4t)^k$ . and so  $|B_{m,k}|/|A_m| \le [(m! . (n-m)!) / ((m-k)! . (n-m+k)!)].2^k.(4t)^k$  $\leq (m/(n-m))^k \cdot 2^k \cdot (4t)^k$  $= (p/(1-p))^{k} \cdot 2^{k} \cdot (4t)^{k}$  (as m = pn)  $\leq p^{k} \cdot 2^{k} \cdot 2^{k} \cdot (4t)^{k}$  $(as p < \frac{1}{2})$  $= (|6pt)^{k}$ .

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• Proof. Next, we show an injection from  $B_{m,k}$  to  $A_{m-k} \times U$ , where  $U = \{0, I\}^{k(\log t + 2)}$ .

#### A definition and a notation

- Definition. A <u>min-term</u> of a function g is a restriction  $\pi$ such that  $g_{\pi} = 1$ , but **no** <u>proper sub-restriction</u> of  $\pi$ makes g evaluate to 1.
- Obs. If g can't be expressed as a k-DNF, then g has a min-term  $\pi$  of <u>width</u> > k (i.e.,  $\pi$  assigns 0/1 values to more than k variables). (Homework)

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- Obs. If g can't be expressed as a k-DNF, then g has a min-term  $\pi$  of width > k (i.e.,  $\pi$  assigns 0/1 values to more than k variables). (Homework)
- Notation. If  $\sigma$  is a restriction that assigns 0/1 values to variables in  $S_1 \subseteq [n]$  and  $\pi$  is a restriction that assigns 0/1 values to variables in  $S_2 \subseteq [n] \setminus S_1$ , then  $\sigma \circ \pi$  is the "composed" restriction that assigns 0/1 values to  $S_1 \cup S_2$  consistent with  $\sigma$  and  $\pi$ .  $[\pi] :=$  width of  $\pi$ .

- f is a t-CNF on n variables.  $U = \{0, I\}^{k(\log t + 2)}$ .
- $A_{\ell}$  = set of restrictions that keeps  $\ell$  variables alive.
- $B_{m,k} = \{ \sigma \in A_m : f_\sigma \text{ can't be represented as a k-DNF} \}.$
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- A map  $\chi$  from  $B_{m,k}$  to  $A_{m-k} \times U$ : (Overview)
- Step I: For  $\sigma \in B_{m,k}$ , let  $\pi$  be the lexicographically smallest min-term of  $f_{\sigma}$  of width > k. We'll carefully define a <u>sub-restriction  $\pi$ </u> of  $\pi$  of width k.

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- > **Step 3:** Using  $\pi$ ', <u>define a u</u> ∈ U. Finally,  $\chi(\sigma) := (\sigma \circ \rho, u)$ .

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- A map  $\chi$  from  $B_{m,k}$  to  $A_{m-k} \times U$ :
- Step I: If  $|\pi(1) \circ ... \circ \pi(r)| > k$ , then "prune"  $\pi(r)$  by restricting it to the set of "smallest" variables in  $C_r$  so that  $|\pi(1) \circ ... \circ \pi$ (r)| = k. Define  $\pi' := \pi(1) \circ ... \circ \pi(r)$ ;  $|\pi'| = k$ .

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- Step 2: For  $i \in [r]$ , let  $S_i$  be the set of variables in the clause  $C_i$ that are assigned 0/1 values by  $\pi(i)$ .  $|S_i| = |\pi(i)|$ . Let  $\rho(i)$  be the <u>unique</u> assignment to the variables in  $S_i$  that makes the corresponding literals in  $C_i$  zero. Define  $\rho := \rho(1) \circ ... \circ \rho(r)$ .

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- > Remark\*.  $\pi(i)$  and  $\rho(i)$  are assignments to the same set of variables S<sub>i</sub>. C<sub>i</sub> remains unsatisfied under  $\rho(i)$ .

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- Step 3: For  $i \in [r]$ , let u(i) be the string obtained by listing the indices (*within* the clause  $C_i$ ) of the variables assigned by  $\rho(i)$  along with the values assigned to them by  $\pi(i)$ .



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- Obs\*. For every i ∈ [r], the first "unsatisfied" clause in f<sub>σ∘π(1)∘...∘π(i-1)∘ρ(i)∘...∘ρ(r)</sub> is C<sub>i</sub>.
- Proof. Fix an  $i \in [r]$ . By construction,  $C_i$  is the first surviving clause in  $f_{\sigma \circ \pi(1) \circ \dots \circ \pi(i-1)}$ .

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- Proof. Fix an i ∈ [r]. By construction, C<sub>i</sub> is the first surviving clause in f<sub>σ∘π(1)∘...∘π(i-1)</sub>. C<sub>i</sub> remains unsatisfied under ρ(i) (Remark\*). Further, ρ(i+1),..., ρ(r) do not touch any variable of C<sub>i</sub>. Hence, C<sub>i</sub> is the first unsatisfied clause in f<sub>σ∘π(1)∘...∘π(i-1)∘ρ(i)∘...∘ρ(r).
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- Obs\*. For every  $i \in [r]$ , the first "unsatisfied" clause in  $f_{\sigma \circ \pi(1) \circ \ldots \circ \pi(i-1) \circ \rho(i) \circ \ldots \circ \rho(r)}$  is  $C_i$ .
- Recovering  $\sigma$  from  $(\sigma \circ \rho, u)$ :
- > Pick the first unsatisfied clause in  $f_{\sigma \circ \rho(1) \circ ... \circ \rho(r)}$ . This clause is  $C_1$  (Obs\*). Now by looking at u(1), we can derive  $\pi(1)$ .

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- > Pick the first unsatisfied clause in  $f_{\sigma \circ \pi(1) \circ \rho(2) \circ \ldots \circ \rho(r)}$ . This clause is  $C_2$  (Obs\*). Now by looking at u(2), we can derive  $\pi(2)$ . Construct  $\sigma \circ \pi(1) \circ \pi(2) \circ \rho(3) \circ \ldots \circ \rho(r)$  from  $\sigma \circ \pi(1) \circ \rho(2) \circ \ldots \circ \rho(r)$  and  $\pi(2)$ .

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- Recovering  $\sigma$  from  $(\sigma \circ \rho, u)$ :
- > Continuing like this we can construct  $\sigma \circ \pi(1) \circ ... \circ \pi$ (r) and also find  $\pi(1), ..., \pi(r)$  in the process. From here, recovering  $\sigma$  is straightforward.

#### • Ref.

#### https://sites.math.rutgers.edu/~sk1233/courses/topics-S13/lec3.pdf

- So far, we have used deterministic TMs to model "real-world" computation. But, DTMs don't have the ability to make <u>random choices</u> during a computation.
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- The usefulness of randomness in computation was realized as early as the 1940s when the first electronic computer, ENIAC, was developed.
  - The use of statistical methods in a computational model of a thermonuclear reaction for the ENIAC led to the invention of the **Monte Carlo methods**.

- So far, we have used deterministic TMs to model "real-world" computation. But, DTMs don't have the ability to make <u>random choices</u> during a computation.
- The usefulness of randomness in computation was realized as early as the 1940s when the first electronic computer, ENIAC, was developed.
- To study randomized computation, we need to give TMs the power of generating random numbers.

 How realistic such a randomized TM model would be depends on our ability to generate bits that are "close" to being <u>truly</u> random.

> I with probability  $\frac{1}{2}$ 0 with probability  $\frac{1}{2}$

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Square an n bit number to get a 2n bit number and take the middle n bits.

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- To what extent a PRG is adequate is studied under the topic `*Pseudorandomness*' in complexity theory.

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- Examples of pseudo-random number generators are <u>linear congruential generators</u> and von Neumann's <u>middle-square method</u>.
- We'll assume that a TM can generate, or has access to, truly random bits/coins. (We'll touch upon "truly vs biased random bits" at end of the lecture.)

Definition. A probabilistic Turing machine (PTM) M has two transition functions δ<sub>0</sub> and δ<sub>1</sub>. At each step of computation on input x∈{0,1}\*, M applies one of δ<sub>0</sub> and δ<sub>1</sub> uniformly at random (independent of the previous steps). M outputs either I (accept) or 0 (reject).

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- Note. PTMs and NTMs are syntatically similar both have two transition functions.

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- Note. But, semantically, they are quite different unlike NTMs, PTMs are meant to model realistic computation devices.

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- Note. The above definition allows a PTM M to not halt on some computation paths defined by its random choices (unless we explicitly say that M runs in T(n) time). More on this later when we define ZPP.

- Definition. A PTM M <u>decides</u> a language L in time T(n) if M runs in T(n) time, and for every x∈{0,1}\*, Pr[M(x) = L(x)] ≥ 2/3.
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Success probability

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Remark. The defn of class BPP is robust. The class remains unaltered if we replace 2/3 by any constant strictly greater than (i.e., <u>bounded</u> <u>away</u> from) <sup>1</sup>/<sub>2</sub>. We'll discuss this next.

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Remark. Achieving success probability  $\frac{1}{2}$  is trivial for any language. If we replace  $\geq 2/3$  by  $> \frac{1}{2}$ then the corresponding class is called PP, which is (presumably) larger than BPP. More on PP later.