



UMC 201: Data Structures & Algorithms

Lecture 2: Divide-and-conquer: Merge sort, Matrix multiplication; Recurrences

Indian Institute of Science

Recap

- We presented the first example of a sorting algorithm, namely **Insertion sort**.
- We discussed the **RAM model** and **worst-case running time** of an algorithm.

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- We presented the first example of a sorting algorithm, namely **Insertion sort**.
- We discussed the **RAM model** and **worst-case running time** of an algorithm.
- We also introduced the order notations: O , Ω , Θ , o , and ω .
- The worst-case running time of Insertion sort is $\Theta(n^2)$, where n is the number of values to sort.

Divide-and-Conquer

Divide-and-conquer technique

- The **divide-and-conquer** method is a powerful strategy for designing efficient algorithms.
- Algorithms following the divide-&-conquer method:
 - **Divide** the problem into subproblems that are similar to the original problem but smaller is size.

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 - **Conquer** (solve) the subproblems recursively.
 - **Combine** the solutions efficiently to create a solution to the original problem.

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- We'll use the **divide-and-conquer** method to design a sorting algorithm whose worst-case running time is *much less than that of insertion sort.*
- This sorting algorithm is called **merge sort**.
- We'll show that the worst-case running time of merge sort is $\Theta(n \log n)$ (as opposed to the $\Theta(n^2)$ worst-case running time of insertion sort.)

Merge Sort

Merge sort: The idea

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 - Divide $A[p:r]$ into subarrays $A[p:q]$ and $A[q + 1:r]$, where q is the midpoint of $A[p:r]$.
- Initially, $p = 1$ and $r = n$.

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 - **Divide** $A[p:r]$ into subarrays $A[p:q]$ and $A[q + 1:r]$, where q is the midpoint of $A[p:r]$.
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Key operation!

Merge sort: Pseudocode

MERGE-SORT(A, p, r)

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1  if  $p \geq r$                                 // zero or one element?
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3   $q = \lfloor (p + r) / 2 \rfloor$                     // midpoint of  $A[p : r]$ 
4  MERGE-SORT( $A, p, q$ )                          // recursively sort  $A[p : q]$ 
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6  // Merge  $A[p : q]$  and  $A[q + 1 : r]$  into  $A[p : r]$ .
7  MERGE( $A, p, q, r$ )
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- Invoke the algorithm with $p = 1$ and $r = n$.

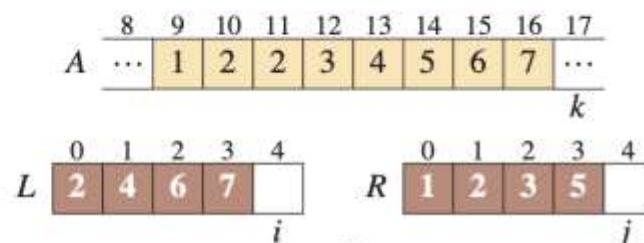
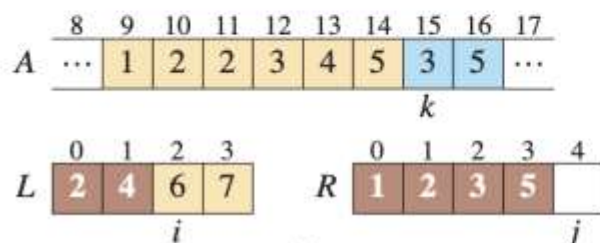
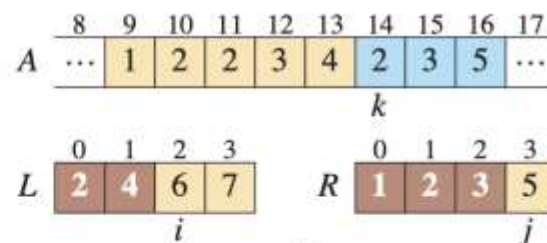
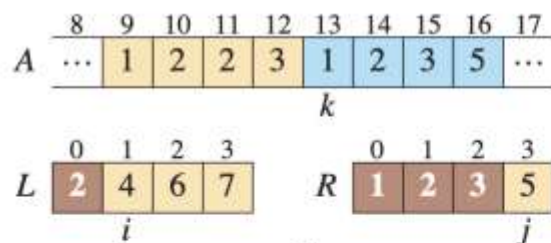
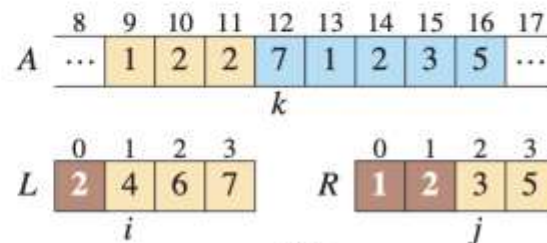
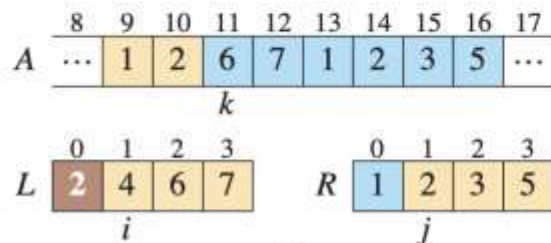
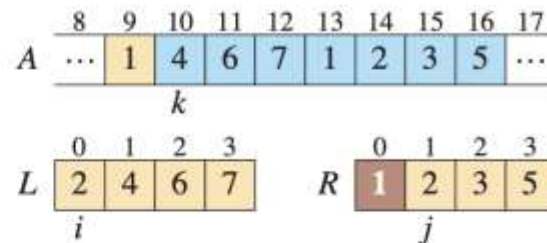
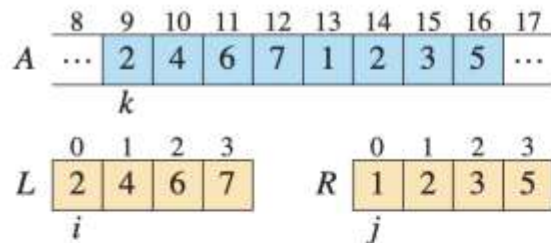
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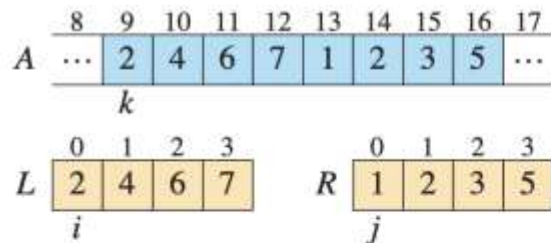
- Invoke the algorithm with $p = 1$ and $r = n$.
- **Correctness.** Follows easily once we discuss how the **MERGE** procedure combines the subarrays $A[p : q]$ and $A[q + 1 : r]$ into a sorted array $A[p : r]$.

Merge: A pictorial depiction

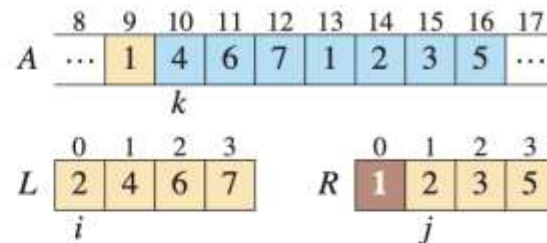


- The two halves of $A[9:16]$ are copied into the arrays L & R .
- The pointers k, i, j are initialized to the start of $A[9:16]$, L & R .

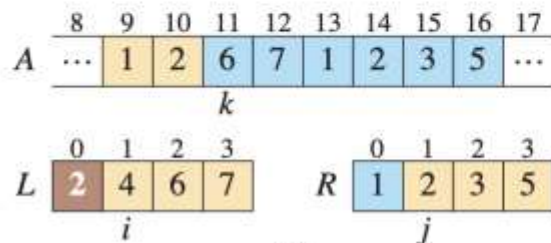
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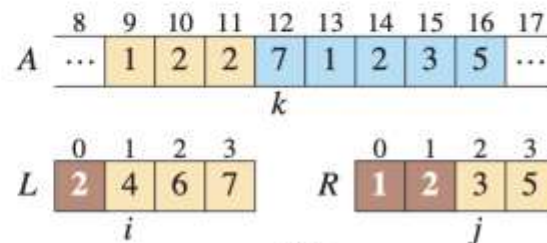
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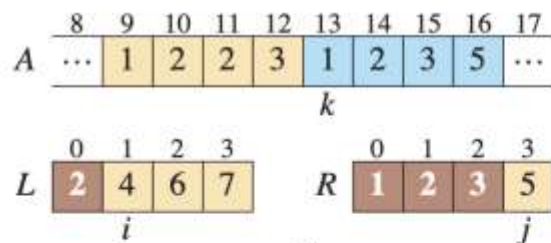
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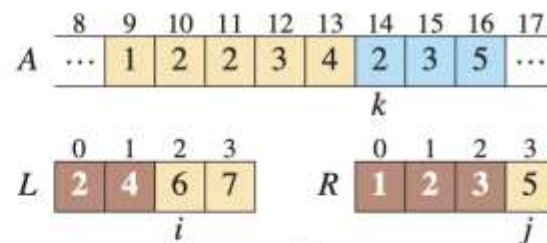
(c)



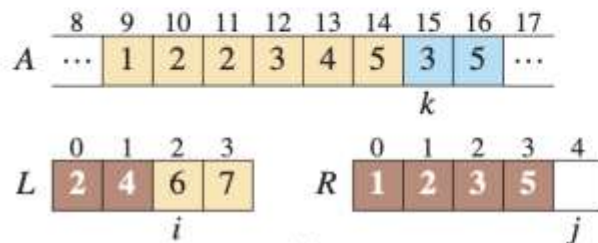
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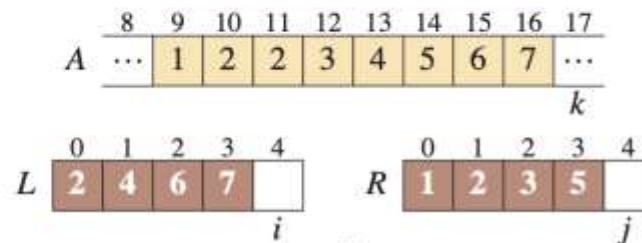
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(g)



(h)

- The two halves of $A[9:16]$ are copied into the arrays L & R .
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- Time complexity is linear in the sizes of the subarrays L and R

Merge: Pseudocode

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1   $n_L = q - p + 1$            // length of  $A[p : q]$ 
2   $n_R = r - q$                // length of  $A[q + 1 : r]$ 
3  let  $L[0 : n_L - 1]$  and  $R[0 : n_R - 1]$  be new arrays
4  for  $i = 0$  to  $n_L - 1$  // copy  $A[p : q]$  into  $L[0 : n_L - 1]$ 
5       $L[i] = A[p + i]$ 
6  for  $j = 0$  to  $n_R - 1$  // copy  $A[q + 1 : r]$  into  $R[0 : n_R - 1]$ 
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8   $i = 0$                      //  $i$  indexes the smallest remaining element in  $L$ 
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10  $k = p$                      //  $k$  indexes the location in  $A$  to fill
11 // As long as each of the arrays  $L$  and  $R$  contains an unmerged element,
12 //   copy the smallest unmerged element back into  $A[p : r]$ .
13 while  $i < n_L$  and  $j < n_R$ 
14     if  $L[i] \leq R[j]$ 
15          $A[k] = L[i]$ 
16          $i = i + 1$ 
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20 // Having gone through one of  $L$  and  $R$  entirely, copy the
21 //   remainder of the other to the end of  $A[p : r]$ .
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Copying the residual part of L or R into A .

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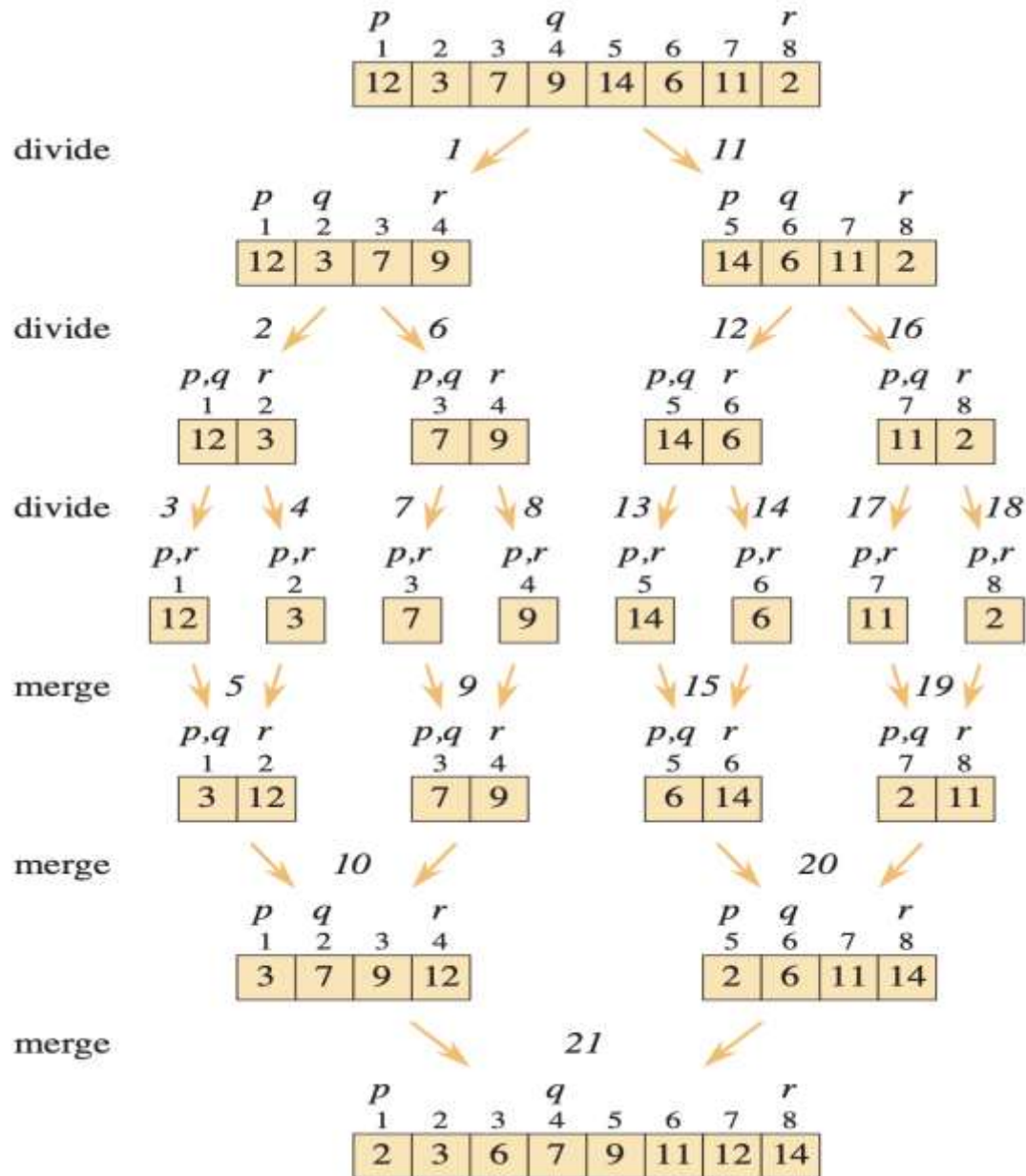
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- Invoke the algorithm with $p = 1$ and $r = n$.
- Let's see a pictorial depiction of the algorithm in action.

Merge sort: A pictorial depiction



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- Invoke the algorithm with $p = 1$ and $r = n$.
- Worst-case time complexity recurrence relation:

$$T(n) = 2T(n/2) + \Theta(n).$$

Solving the recurrence relation

- $T(n) = 2T(n/2) + \Theta(n)$.
- $\Theta(n)$ means a function that is bounded above and below by c_1n and c_2n , respectively, for some positive constants c_1 and c_2 .

Solving the recurrence relation

- $$\begin{aligned} T(n) &= 2T(n/2) + \Theta(n) \\ &\leq 2T(n/2) + c_1n \\ &\leq 2^2T(n/2^2) + c_1n + c_1n \\ &\quad \vdots \\ &\leq 2^lT(n/2^l) + c_1nl \\ &= O(n \log n) \end{aligned}$$

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- Invoke the algorithm with $p = 1$ and $r = n$.
- Worst-case time complexity of merge sort:

$$T(n) = \Theta(n \log n).$$

- In fact, the run-time is always $\Theta(n \log n)$. Why?

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1  if  $p \geq r$                                 // zero or one element?
2      return
3   $q = \lfloor (p + r) / 2 \rfloor$                     // midpoint of  $A[p : r]$ 
4  MERGE-SORT( $A, p, q$ )                          // recursively sort  $A[p : q]$ 
5  MERGE-SORT( $A, q + 1, r$ )                      // recursively sort  $A[q + 1 : r]$ 
6  // Merge  $A[p : q]$  and  $A[q + 1 : r]$  into  $A[p : r]$ .
7  MERGE( $A, p, q, r$ )
```

- **Note.** Insertion Sort sorts an array **in place** (i.e., only a constant number of array elements are stored outside the input array at any time). Merge sort **doesn't** sort in place.

Matrix multiplication

Matrix multiplication

- **Matrix multiplication problem.** Given two $n \times n$ matrices $A = (a_{ij})_{i,j \in [n]}$ and $B = (b_{ij})_{i,j \in [n]}$, output the matrix product $C = AB = (c_{ij})_{i,j \in [n]}$.
- The $(i,j)^{th}$ entry of C is $c_{ij} = \sum_{k=1}^n a_{ik} \cdot b_{kj}$.

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- The $(i,j)^{th}$ entry of C is $c_{ij} = \sum_{k=1}^n a_{ik} \cdot b_{kj}$.
- **Obs.** We can compute c_{ij} in $\Theta(n)$ time, assuming that each addition/multiplication takes constant time. So, C can be computed in $\Theta(n^3)$ time.

Matrix multiplication: Naïve approach

- Initialize $c_{ij} = 0$ for all $i, j \in [n]$.

MATRIX-MULTIPLY(A, B, C, n)

```
1  for  $i = 1$  to  $n$            // compute entries in each of  $n$  rows
2      for  $j = 1$  to  $n$        // compute  $n$  entries in row  $i$ 
3          for  $k = 1$  to  $n$ 
4               $c_{ij} = c_{ij} + a_{ik} \cdot b_{kj}$  // add in another term of equation (4.1)
```

- **Running time.** MATRIX-MULTIPLY runs in time $\Theta(n^3)$.
- **Question.** Can we do better?

Divide-and-conquer approach

- The **divide** step views each of the $n \times n$ matrices A, B and C as four $n/2 \times n/2$ matrices:

$$A = \begin{pmatrix} A_{11} & A_{12} \\ A_{21} & A_{22} \end{pmatrix}, \quad B = \begin{pmatrix} B_{11} & B_{12} \\ B_{21} & B_{22} \end{pmatrix}, \quad C = \begin{pmatrix} C_{11} & C_{12} \\ C_{21} & C_{22} \end{pmatrix}$$

- Then, we can write the matrix product as:

$$C = \begin{pmatrix} A_{11}B_{11} + A_{12}B_{21} & A_{11}B_{12} + A_{12}B_{22} \\ A_{21}B_{11} + A_{22}B_{21} & A_{21}B_{12} + A_{22}B_{22} \end{pmatrix}$$

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- There are **eight multiplications** of $n/2 \times n/2$ matrices in the above expression. Use this to design a recursive algorithm as follows:

Recursive MM: Pseudocode

MATRIX-MULTIPLY-RECURSIVE(A, B, C, n)

```
1  if  $n == 1$ 
2    // Base case.
3       $c_{11} = c_{11} + a_{11} \cdot b_{11}$ 
4      return
5    // Divide.
6    partition  $A, B$ , and  $C$  into  $n/2 \times n/2$  submatrices
        $A_{11}, A_{12}, A_{21}, A_{22}; B_{11}, B_{12}, B_{21}, B_{22};$ 
       and  $C_{11}, C_{12}, C_{21}, C_{22};$  respectively
7    // Conquer.
8    MATRIX-MULTIPLY-RECURSIVE( $A_{11}, B_{11}, C_{11}, n/2$ )
9    MATRIX-MULTIPLY-RECURSIVE( $A_{11}, B_{12}, C_{12}, n/2$ )
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13   MATRIX-MULTIPLY-RECURSIVE( $A_{12}, B_{22}, C_{12}, n/2$ )
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```

} Takes $\Theta(1)$ time.

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Takes $\Theta(1)$ time using index calculations to partition matrices.

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Takes $\Theta(1)$ time using index calculations to partition matrices.

Overall running time.

$$T(n) = 8T(n/2) + \Theta(1)$$

Solving the recurrence relation

- $$\begin{aligned} T(n) &= 8T(n/2) + \Theta(1) \\ &\leq 8T(n/2) + c_1 \\ &\leq 8^2T(n/2^2) + 8c_1 + c_1 \\ &\leq 8^3T(n/2^3) + 8^2c_1 + 8c_1 + c_1 \\ &\quad \vdots \\ &= O(n^3) \end{aligned}$$

Solving the recurrence relation

- $$\begin{aligned} T(n) &= 8T(n/2) + \Theta(1) \\ &\geq 8T(n/2) + c_2 \\ &\geq 8^2T(n/2^2) + 8c_2 + c_2 \\ &\geq 8^3T(n/2^3) + 8^2c_2 + 8c_2 + c_2 \\ &\quad \vdots \\ &= \Omega(n^3) \end{aligned}$$

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Alas! We haven't gained anything asymptotically.

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Wait! Here comes Strassen..

Strassen's MM algorithm: The idea

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- Then, we can write the matrix product as:

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- **Idea.** We **do not need eight multiplications** of $n/2 \times n/2$ matrices. **Seven** suffices! Here's how...

Strassen's MM algorithm

$$A = \begin{pmatrix} A_{11} & A_{12} \\ A_{21} & A_{22} \end{pmatrix}, \quad B = \begin{pmatrix} B_{11} & B_{12} \\ B_{21} & B_{22} \end{pmatrix}, \quad C = \begin{pmatrix} C_{11} & C_{12} \\ C_{21} & C_{22} \end{pmatrix}$$

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Suppose,

- $P_1 = A_{11} \cdot (B_{12} - B_{22})$
- $P_2 = (A_{11} + A_{12}) \cdot B_{22}$
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- $P_4 = A_{22} \cdot (B_{21} - B_{11})$
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Then,

- $C_{11} = -P_2 + P_4 + P_5 + P_6$
- $C_{12} = P_1 + P_2$
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- $C_{22} = P_1 - P_3 + P_5 - P_7$

Strassen's MM algorithm

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- Strassen (1969). Using **7 multiplications** and **18** additions of $n/2 \times n/2$ matrices, we can compute C .

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Seems magical! You needn't memorize these equations

- Strassen (1969). Using **7 multiplications** and **18** additions of $n/2 \times n/2$ matrices, we can compute C .

Strassen's MM algorithm

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- **Running time.** $T(n) = 7T(n/2) + \Theta(n^2)$

Solving the recurrence relation

- $$\begin{aligned} T(n) &= 7T(n/2) + \Theta(n^2) \\ &\leq 7T(n/2) + c_1 n^2 \\ &\leq 7^2 T(n/2^2) + 7c_1 (n/2)^2 + c_1 n^2 \\ &\leq 7^3 T(n/2^3) + 7^2 c_1 (n/2^2)^2 \\ &\quad + 7c_1 (n/2)^2 + c_1 n^2 \\ &\quad \vdots \\ &= O(n^{\log_2 7}) = O(n^{2.81}) \end{aligned}$$

Solving the recurrence relation

- $$\begin{aligned} T(n) &= 7T(n/2) + \Theta(n^2) \\ &\geq 7T(n/2) + c_2 n^2 \\ &\geq 7^2 T(n/2^2) + 7c_2 (n/2)^2 + c_2 n^2 \\ &\geq 7^3 T(n/2^3) + 7^2 c_2 (n/2^2)^2 \\ &\quad + 7c_2 (n/2)^2 + c_2 n^2 \\ &\quad \vdots \\ &= \Omega(n^{\log_2 7}) = \Omega(n^{2.81}) \end{aligned}$$

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- **Running time.** $T(n) = 7T(n/2) + \Theta(n^2) = \Theta(n^{2.81})$

MM complexity: Current state

- **Open question.** Can we multiply two $n \times n$ matrices in $\Theta(n^2)$ time?
- *Winograd (1971)* showed that **7** multiplications are required for multiplying two 2×2 matrices.

References	M(n)
Strassen (1969)	$O(n^{2.81})$
Schönhage (1981)	$O(n^{2.55})$
Coppersmith & Winograd (1987)	$O(n^{2.376})$
Optimized CW (Stothers, Vassilevska Williams, Le Gall..)	$\vdots$
Alman, Duan, Vassilevska Williams, Xu, Xu, Zhou (2024)	$O(n^{2.37134})$

Recurrence relations

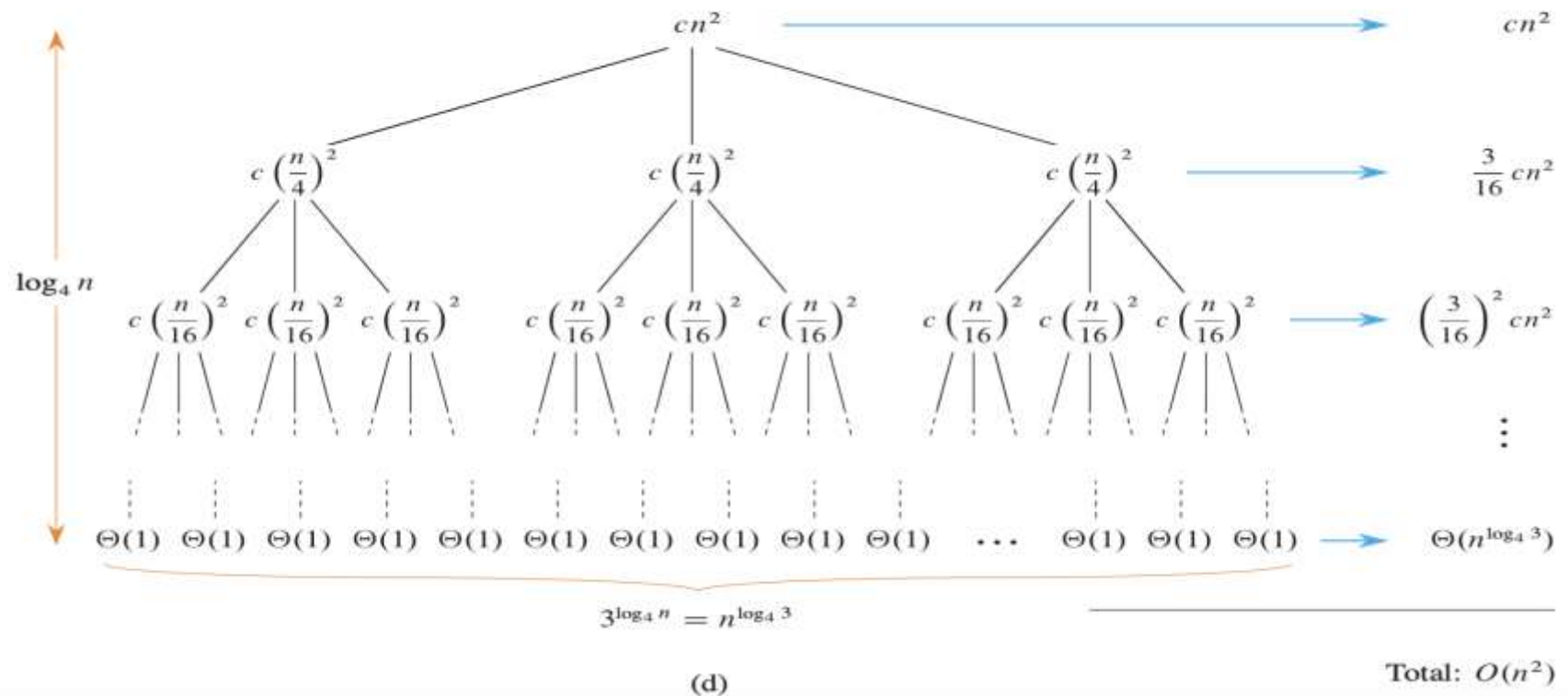
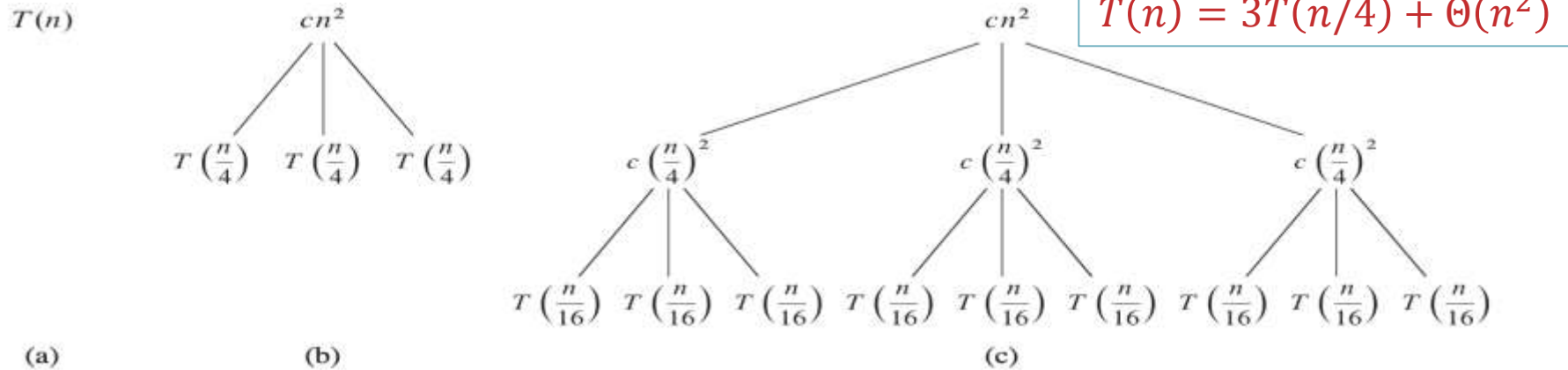
Solving recurrence relations

- The method that we used so far to solve recurrences roughly corresponds to the **recursion tree** method.
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- Let's see an example...
- Suppose, $T(n) = 3T(n/4) + \Theta(n^2)$.

Recursion tree: An example



Solving recurrence relations

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- This method is my personal favorite, as it is less prone to mistakes.
- Let's see an example...
- Suppose,
$$T(n) = 3T(n/4) + \Theta(n^2)$$
$$= \Theta(n^2).$$

Recursion tree method

- In a **recursion tree**, each node represents the cost of a single subproblem somewhere in the set of recursive function invocations.
- We typically sum the cost within each level of the tree to obtain per-level costs.
- Then, we sum all the per-level costs to determine the total cost of all levels of the recursion.
- **Note.** Sometimes, adding up the total cost takes more creativity.

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- We typically sum the cost within each level of the tree to obtain per-level costs.
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- **Note.** Sometimes, adding up the total cost takes more creativity.
- Next, we display a “**hammer**” for solving recurrences.

The Master theorem

Theorem 4.1 (Master theorem)

Let $a > 0$ and $b > 1$ be constants, and let $f(n)$ be a driving function that is defined and nonnegative on all sufficiently large reals. Define the recurrence $T(n)$ on $n \in \mathbb{N}$ by

$$T(n) = aT(n/b) + f(n), \quad (4.17)$$

where $aT(n/b)$ actually means $a'T(\lfloor n/b \rfloor) + a''T(\lceil n/b \rceil)$ for some constants $a' \geq 0$ and $a'' \geq 0$ satisfying $a = a' + a''$. Then the asymptotic behavior of $T(n)$ can be characterized as follows:

1. If there exists a constant $\epsilon > 0$ such that $f(n) = O(n^{\log_b a - \epsilon})$, then $T(n) = \Theta(n^{\log_b a})$.
2. If there exists a constant $k \geq 0$ such that $f(n) = \Theta(n^{\log_b a} \lg^k n)$, then $T(n) = \Theta(n^{\log_b a} \lg^{k+1} n)$.
3. If there exists a constant $\epsilon > 0$ such that $f(n) = \Omega(n^{\log_b a + \epsilon})$, and if $f(n)$ additionally satisfies the **regularity condition** $af(n/b) \leq cf(n)$ for some constant $c < 1$ and all sufficiently large n , then $T(n) = \Theta(f(n))$. ■

The Master theorem

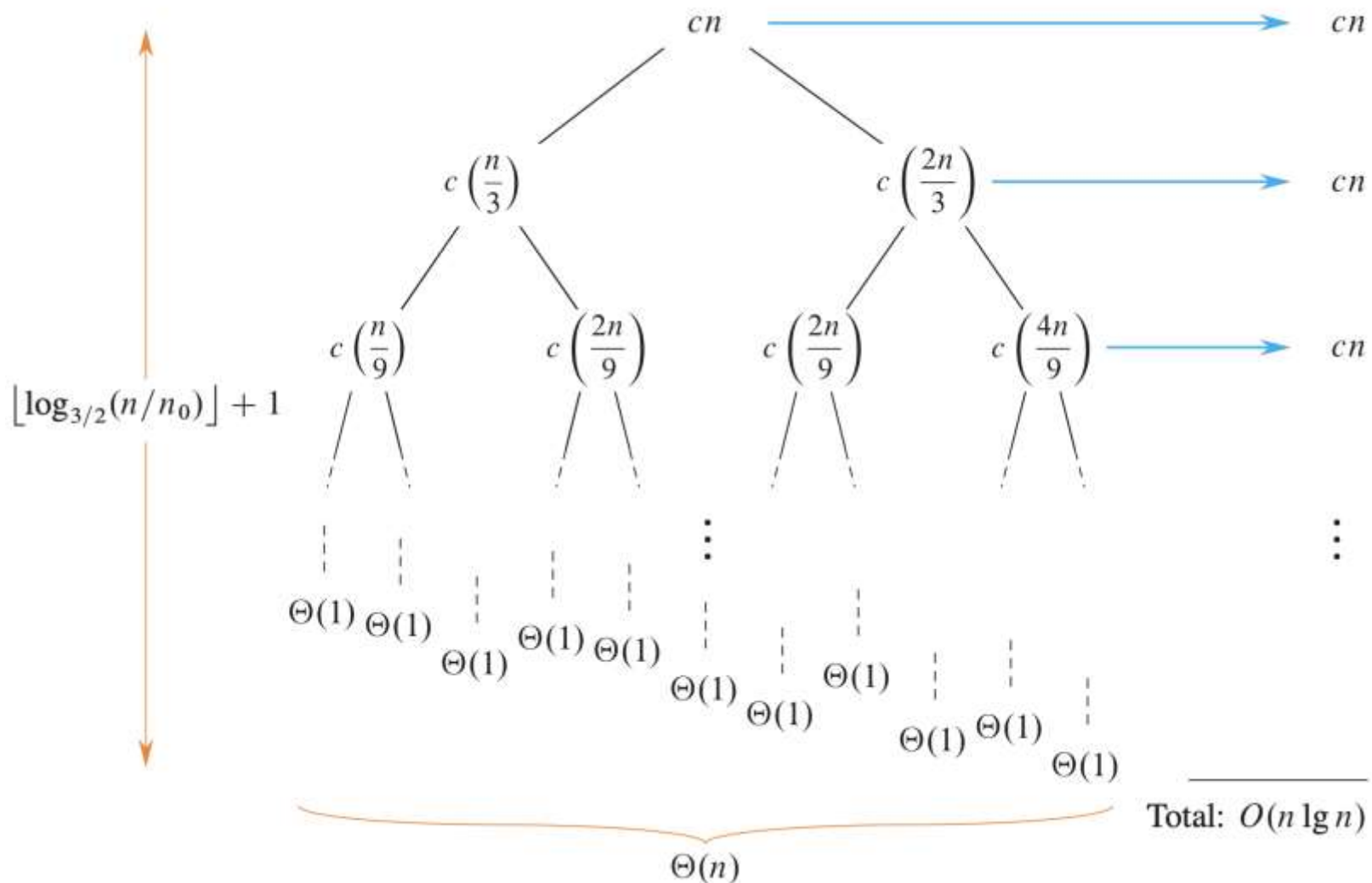
- The Master theorem helps us solve recurrences of the form $T(n) = aT(n/b) + f(n)$ readily, provided you recall the statement of the theorem accurately.
- If we don't, then it's better to apply the recursion-tree method. (The proof of the theorem is beyond the scope of this course.)

The Master theorem

- The **Master theorem** helps us solve recurrences of the form $T(n) = aT(n/b) + f(n)$ readily, provided you recall the statement of the theorem accurately.
- If we don't, then it's better to apply the recursion-tree method. (The proof of the theorem is beyond the scope of this course.)
- **Drawback of the Master theorem.** Does not apply to recurrences that are **not** of the form $T(n) = aT(n/b) + f(n)$.
- The recursion tree method is potentially useful for other kind of recurrences. Let's see an example.

Recursion tree: An example

- $T(n) = T(n/3) + T(2n/3) + \Theta(n) = \Theta(n \log n)$.



Practice problems

Practice Problem I

Referring back to the searching problem (~~see Exercise 2.1-4~~), observe that if the subarray being searched is already sorted, the searching algorithm can check the midpoint of the subarray ~~against v~~ and eliminate half of the subarray from further consideration. The *binary search* algorithm repeats this procedure, halving the size of the remaining portion of the subarray each time. Write pseudocode, either iterative or recursive, for binary search. Argue that the worst-case running time of binary search is $\Theta(\lg n)$.

Practice Problem 2

Describe an algorithm that, given a set S of n integers and another integer x , determines whether S contains two elements that sum to exactly x . Your algorithm should take $\Theta(n \lg n)$ time in the worst case.

Practice Problem 3

Let $A[1:n]$ be an array of n distinct numbers. If $i < j$ and $A[i] > A[j]$, then the pair (i, j) is called an ***inversion*** of A .

- a.* List the five inversions of the array $\langle 2, 3, 8, 6, 1 \rangle$.
- b.* What array with elements from the set $\{1, 2, \dots, n\}$ has the most inversions? How many does it have?
- c.* What is the relationship between the running time of insertion sort and the number of inversions in the input array? Justify your answer.
- d.* Give an algorithm that determines the number of inversions in any permutation on n elements in $\Theta(n \lg n)$ worst-case time. (*Hint:* Modify merge sort.)

Practice Problem 4

Show how to multiply the complex numbers $a + bi$ and $c + di$ using only three multiplications of real numbers. The algorithm should take a, b, c , and d as input and produce the real component $ac - bd$ and the imaginary component $ad + bc$ separately.

Practice Problem 5

Suppose that you have a $\Theta(n^\alpha)$ -time algorithm for squaring $n \times n$ matrices, where $\alpha \geq 2$. Show how to use that algorithm to multiply two different $n \times n$ matrices in $\Theta(n^\alpha)$ time.

Practice Problem 6

- Verify the solutions to the following recurrences:

a. $T(n) = T(n - 1) + n$ has solution $T(n) = O(n^2)$.

b. $T(n) = T(n/2) + \Theta(1)$ has solution $T(n) = O(\lg n)$.

c. $T(n) = 2T(n/2) + n$ has solution $T(n) = \Theta(n \lg n)$.

d. $T(n) = 2T(n/2 + 17) + n$ has solution $T(n) = O(n \lg n)$.

e. $T(n) = 2T(n/3) + \Theta(n)$ has solution $T(n) = \Theta(n)$.

f. $T(n) = 4T(n/2) + \Theta(n)$ has solution $T(n) = \Theta(n^2)$.

Practice Problem 7

Give asymptotically tight upper and lower bounds for $T(n)$ in each of the following algorithmic recurrences. Justify your answers.

a. $T(n) = 2T(n/2) + n^3.$

b. $T(n) = T(8n/11) + n.$

c. $T(n) = 16T(n/4) + n^2.$

d. $T(n) = 4T(n/2) + n^2 \lg n.$

e. $T(n) = 8T(n/3) + n^2.$

f. $T(n) = 7T(n/2) + n^2 \lg n.$

g. $T(n) = 2T(n/4) + \sqrt{n}.$

h. $T(n) = T(n-2) + n^2.$