



UMC 201: Data Structures & Algorithms

Lecture 6: Medians and Order Statistics

Indian Institute of Science

Recap

- In the last lecture, we showed that any comparison-based sorting algorithm has running time $\Omega(n \log n)$.
- However, in some cases, additional information about the input can be leveraged to sort in $O(n)$ time.

Recap

- In the last lecture, we showed that any comparison-based sorting algorithm has running time $\Omega(n \log n)$.
- However, in some cases, additional information about the input can be leveraged to sort in $O(n)$ time.
- **Question.** Can we find the i -th smallest element in an array of n elements in time better than $\Theta(n \log n)$?

Recap

- In the last lecture, we showed that any comparison-based sorting algorithm has running time $\Omega(n \log n)$.
- However, in some cases, additional information about the input can be leveraged to sort in $O(n)$ time.
- **Question.** Can we find the i -th smallest element in an array of n elements in time better than $\Theta(n \log n)$?
- In today's lecture, we'll discuss **two algorithms** to solve this problem – one has expected running time $\Theta(n)$, the other has worst-case running time $\Theta(n)$.

Order Statistics

- The i -th order statistic of a set of n elements is the i -th smallest element in the set.
- The minimum is the first order statistic, and the maximum is the n -th order statistic.

Order Statistics

- The i -th order statistic of a set of n elements is the i -th smallest element in the set.
- The minimum is the first order statistic, and the maximum is the n -th order statistic.
- The median is (roughly) the $n/2$ -th order statistic.
- If n is odd, median occurs at $i = (n + 1)/2$.
- If n is even, the lower median occurs at $i = n/2$ and the upper median at $i = n/2 + 1$.

Order Statistics

- The i -th order statistic of a set of n elements is the i -th smallest element in the set.
- The minimum is the first order statistic, and the maximum is the n -th order statistic.
- The median is (roughly) the $n/2$ -th order statistic.
- Thus, regardless of the parity of n , medians occur at $i = \left\lfloor \frac{n+1}{2} \right\rfloor$ and $i = \left\lceil \frac{n+1}{2} \right\rceil$.
- We'll use the phrase “the median” to refer to the lower median.

The Selection Problem

- **Selection problem.** Given a set A of n distinct numbers and an integer $i \in [1, n]$, output the element $x \in A$ that is larger than exactly $i - 1$ other elements of A .
- **Note:** It is only for convenience that we assume that the set contains distinct elements. All the arguments extend to the general situation with minor alterations.

The Selection Problem

- **Selection problem.** Given a set A of n distinct numbers and an integer $i \in [1, n]$, output the element $x \in A$ that is larger than exactly $i - 1$ other elements of A .
- **Note:** It is only for convenience that we assume that the set contains distinct elements. All the arguments extend to the general situation with minor alterations.
- By sorting the elements in A , we can solve the above problem in $O(n \log n)$ time. We will see how to solve the problem in $O(n)$ time by avoiding sorting.

Minimum and Maximum

Finding minimum

- Finding minimum ($i = 1$) and maximum ($i = n$) are special cases of the selection problem.

MINIMUM(A, n)

```
1   $min = A[1]$ 
2  for  $i = 2$  to  $n$ 
3      if  $min > A[i]$ 
4           $min = A[i]$ 
5  return  $min$ 
```

Finding minimum

- Finding minimum ($i = 1$) and maximum ($i = n$) are special cases of the selection problem.

MINIMUM(A, n)

```
1   $min = A[1]$ 
2  for  $i = 2$  to  $n$ 
3      if  $min > A[i]$ 
4           $min = A[i]$ 
5  return  $min$ 
```

- **Note.** The algorithm finds the minimum with $n - 1$ comparisons. This is the best we can do. **Why?**

Finding minimum

- Finding minimum ($i = 1$) and maximum ($i = n$) are special cases of the selection problem.

MINIMUM(A, n)

```
1   $min = A[1]$ 
2  for  $i = 2$  to  $n$ 
3      if  $min > A[i]$ 
4           $min = A[i]$ 
5  return  $min$ 
```

- **Note.** The algorithm finds the minimum with $n - 1$ comparisons. This is the best we can do. **Why?**
- **Hint.** Think of any algorithm that determines the minimum as a tournament among the elements.

Finding minimum

- Finding minimum ($i = 1$) and maximum ($i = n$) are special cases of the selection problem.

```
MINIMUM( $A, n$ )  
1   $min = A[1]$   
2  for  $i = 2$  to  $n$   
3      if  $min > A[i]$   
4           $min = A[i]$   
5  return  $min$ 
```

- **Note.** The algorithm finds the minimum with $n - 1$ comparisons. This is the best we can do. **Why?**

- Similarly, we can find the maximum using $n - 1$ comparisons.

Simultaneous min and max

- **Question.** How many comparisons are required to find minimum and maximum simultaneously?
- Easy to see that $2n - 2$ comparisons suffices.

Simultaneous min and max

- **Question.** How many comparisons are required to find minimum and maximum simultaneously?
- Easy to see that $2n - 2$ comparisons suffices.
- We can do better. We can find both the min and max using at most $3\lfloor n/2 \rfloor$ comparisons.
- **Idea.** Compare pairs of elements from the input first with each other, and then compare the smaller with the current min and the larger with the current max, at a cost of 3 comparisons for every 2 elements.

Simultaneous min and max

- **Question.** How many comparisons are required to find minimum and maximum simultaneously?
- Easy to see that $2n - 2$ comparisons suffices.
- We can do better. We can find both the min and max using at most $3\lfloor n/2 \rfloor$ comparisons.
- **Lower bound.** Turns out that $\sim 3n/2$ comparisons is the best we can do. (see Exercise 9.1-4 in Cormen et. al.'s book).

Selection in expected linear time

Selection in linear time

- The general selection problem – finding the i -th order statistic for any i – appears more difficult than the problem of finding minimum or maximum.
- Yet, surprisingly, the asymptotic running time for both problems is $\Theta(n)$.

Selection in linear time

- The general selection problem – finding the i -th order statistic for any i – appears more difficult than the problem of finding minimum or maximum.
- Yet, surprisingly, the asymptotic running time for both problems is $\Theta(n)$.
- We'll first present a divide-and-conquer **randomized** algorithm for the selection problem. The algorithm has expected running time $\Theta(n)$.

Selection in linear time

- The general selection problem – finding the i -th order statistic for any i – appears more difficult than the problem of finding minimum or maximum.
- Yet, surprisingly, the asymptotic running time for both problems is $\Theta(n)$.
- We'll first present a divide-and-conquer **randomized** algorithm for the selection problem. The algorithm has expected running time $\Theta(n)$. Later, we'll see an algorithm with worst-case running time $\Theta(n)$.

Randomized Select: The idea

- The randomized select algorithm is modelled after the randomized quicksort algorithm.
- Like quicksort it partitions the input array, recursively.

Randomized Select: The idea

- The randomized select algorithm is modelled after the randomized quicksort algorithm.
- Like quicksort it partitions the input array, recursively.
- But unlike quicksort, which recursively processes both sides of the partition, randomized select works on only one side of the partition (depending on which side of the partition the i -th order statistic lies).

Randomized Select: The idea

- The randomized select algorithm is modelled after the randomized quicksort algorithm.
- Like quicksort it partitions the input array, recursively.
- But unlike quicksort, which recursively processes both sides of the partition, randomized select works on only one side of the partition (depending on which side of the partition the i -th order statistic lies).
- This difference shows up in the analysis – we get a running time of $\Theta(n)$ instead of $\Theta(n \log n)$.

Randomized Select: Pseudocode

```
RANDOMIZED-SELECT( $A, p, r, i$ )
1  if  $p == r$ 
2      return  $A[p]$       //  $1 \leq i \leq r - p + 1$  when  $p == r$  means that  $i = 1$ 
3   $q = \text{RANDOMIZED-PARTITION}(A, p, r)$ 
4   $k = q - p + 1$ 
5  if  $i == k$ 
6      return  $A[q]$       // the pivot value is the answer
7  elseif  $i < k$ 
8      return RANDOMIZED-SELECT( $A, p, q - 1, i$ )
9  else return RANDOMIZED-SELECT( $A, q + 1, r, i - k$ )
```

- We invoke **RANDOMIZED-SELECT** with $p = 1$ and $r = n$.

Randomized Select: Pseudocode

```
RANDOMIZED-SELECT( $A, p, r, i$ )
1  if  $p == r$ 
2      return  $A[p]$       //  $1 \leq i \leq r - p + 1$  when  $p == r$  means that  $i = 1$ 
3   $q = \text{RANDOMIZED-PARTITION}(A, p, r)$ 
4   $k = q - p + 1$ 
5  if  $i == k$ 
6      return  $A[q]$       // the pivot value is the answer
7  elseif  $i < k$ 
8      return RANDOMIZED-SELECT( $A, p, q - 1, i$ )
9  else return RANDOMIZED-SELECT( $A, q + 1, r, i - k$ )
```

- Recall from Lecture 4 that **RANDOMIZED-PARTITION** partitions the array $A[p:r]$ around a random pivot and returns the index of the pivot in the sorted array. This index is stored in q .

Randomized Select: An example

															$\begin{array}{c} p \quad r \quad i \\ \hline \end{array}$		
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	1	15	5
6	19	4	12	14	9	15	7	8	11	3	13	2	5	10			
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	1	12	5
6	4	12	10	9	7	8	11	3	13	2	5	14	19	15			
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	4	12	2
3	2	4	10	9	7	8	11	6	13	5	12	14	19	15			
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	4	11	2
3	2	4	10	9	7	8	11	6	12	5	13	14	19	15			
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	4	5	2
3	2	4	5	6	7	8	11	9	12	10	13	14	19	15			
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	5	5	1
3	2	4	5	6	7	8	11	9	12	10	13	14	19	15			

tan → still in play; dark tan → pivot

blue → no longer in play

Randomized Select: Time complexity

```
RANDOMIZED-SELECT( $A, p, r, i$ )
1  if  $p == r$ 
2      return  $A[p]$            //  $1 \leq i \leq r - p + 1$  when  $p == r$  means that  $i = 1$ 
3   $q = \text{RANDOMIZED-PARTITION}(A, p, r)$ 
4   $k = q - p + 1$ 
5  if  $i == k$ 
6      return  $A[q]$            // the pivot value is the answer
7  elseif  $i < k$ 
8      return  $\text{RANDOMIZED-SELECT}(A, p, q - 1, i)$ 
9  else return  $\text{RANDOMIZED-SELECT}(A, q + 1, r, i - k)$ 
```

- Also recall that the time taken by **RANDOMIZED-PARTITION** is $\Theta(n)$, where $n = |A[p:r]|$. So, the time taken by the above algorithm before the recursive call in Step 8 or 9 is $\Theta(n)$.

Randomized Select: Time complexity

```
RANDOMIZED-SELECT( $A, p, r, i$ )
1  if  $p == r$ 
2      return  $A[p]$            //  $1 \leq i \leq r - p + 1$  when  $p == r$  means that  $i = 1$ 
3   $q = \text{RANDOMIZED-PARTITION}(A, p, r)$ 
4   $k = q - p + 1$ 
5  if  $i == k$ 
6      return  $A[q]$            // the pivot value is the answer
7  elseif  $i < k$ 
8      return RANDOMIZED-SELECT( $A, p, q - 1, i$ )
9  else return RANDOMIZED-SELECT( $A, q + 1, r, i - k$ )
```

- The worst-case running time is $\Theta(n^2)$ as the algorithm could be extremely unlucky and always partition around the largest remaining elements. This gives the recurrence $T(n) = T(n - 1) + \Theta(n) = \Theta(n^2)$.

Randomized Select: Expected time

- Let $A^{(j)}$ be the set (subarray) of elements of A that are still in play after j partitioning. $A^{(0)} = A$.
- Since each partitioning removes the pivot, the sequence $|A^{(0)}|, |A^{(1)}|, |A^{(2)}|, \dots$ strictly decreases.

Randomized Select: Expected time

- Let $A^{(j)}$ be the set (subarray) of elements of A that are still in play after j partitioning. $A^{(0)} = A$.
- Since each partitioning removes the pivot, the sequence $|A^{(0)}|, |A^{(1)}|, |A^{(2)}|, \dots$ strictly decreases.
- **Definition.** We call the j -th partitioning **helpful** if $|A^{(j)}| \leq (3/4)|A^{(j-1)}|$.

Randomized Select: Expected time

- Let $A^{(j)}$ be the set (subarray) of elements of A that are still in play after j partitioning. $A^{(0)} = A$.
- Since each partitioning removes the pivot, the sequence $|A^{(0)}|, |A^{(1)}|, |A^{(2)}|, \dots$ strictly decreases.
- **Definition.** We call the j -th partitioning **helpful** if $|A^{(j)}| \leq (3/4)|A^{(j-1)}|$.
- **Lemma.** A partitioning is helpful with probability at least $1/2$.

Proof of the lemma

- Define the **middle half** of an m -element subarray as all but the smallest $\lceil m/4 \rceil - 1$ and the greatest $\lceil m/4 \rceil - 1$ elements.

Proof of the lemma

- Define the **middle half** of an m -element subarray as all but the smallest $\lceil m/4 \rceil - 1$ and the greatest $\lceil m/4 \rceil - 1$ elements.
- **Obs.** If the pivot falls in the middle half, then at least $\lceil m/4 \rceil$ elements (including the pivot) will no longer be in play. Hence, the number of elements remaining in play will be at most $m - \lceil m/4 \rceil \leq 3m/4$.

Proof of the lemma

- Define the **middle half** of an m -element subarray as all but the smallest $\lceil m/4 \rceil - 1$ and the greatest $\lceil m/4 \rceil - 1$ elements.
- **Obs.** If the pivot falls in the middle half, then the partitioning is helpful.

Proof of the lemma

- Define the **middle half** of an m -element subarray as all but the smallest $\lceil m/4 \rceil - 1$ and the greatest $\lceil m/4 \rceil - 1$ elements.
- **Obs.** If the pivot falls in the middle half, then the partitioning is helpful.
- The probability that a randomly chosen pivot is **not** in the middle half is at most:

$$\frac{2(\lceil m/4 \rceil - 1)}{m} \leq 1/2.$$

- So, a partitioning is helpful with probability $\geq 1/2$.



Randomized Select: Expected time

```
RANDOMIZED-SELECT( $A, p, r, i$ )
1  if  $p == r$ 
2      return  $A[p]$            //  $1 \leq i \leq r - p + 1$  when  $p == r$  means that  $i = 1$ 
3   $q = \text{RANDOMIZED-PARTITION}(A, p, r)$ 
4   $k = q - p + 1$ 
5  if  $i == k$ 
6      return  $A[q]$            // the pivot value is the answer
7  elseif  $i < k$ 
8      return RANDOMIZED-SELECT( $A, p, q - 1, i$ )
9  else return RANDOMIZED-SELECT( $A, q + 1, r, i - k$ )
```

- As mentioned before, the time taken by the above algorithm before the recursive call in Step 8 or 9 is $\Theta(n)$. Let c be the constant hidden in the Θ notation.

Randomized Select: Expected time

- Let y_j be the number of partitioning between the $(j - 1)$ -th helpful partitioning and the j -th helpful partitioning (excluding the $(j - 1)$ -th helpful partitioning but including the j -th helpful partitioning).

Randomized Select: Expected time

- Let y_j be the number of partitioning between the $(j - 1)$ -th helpful partitioning and the j -th helpful partitioning (excluding the $(j - 1)$ -th helpful partitioning but including the j -th helpful partitioning).
- Then, the time T taken by **RANDOMIZED-SELECT** is at most $cn(y_1 + (3/4)y_2 + (3/4)^2y_3 + \dots)$. Why?

Randomized Select: Expected time

- Let y_j be the number of partitioning between the $(j - 1)$ -th helpful partitioning and the j -th helpful partitioning (excluding the $(j - 1)$ -th helpful partitioning but including the j -th helpful partitioning).
- Then, the time T taken by **RANDOMIZED-SELECT** is at most $cn(y_1 + (3/4)y_2 + (3/4)^2y_3 + \dots)$. Why?
- Hence, by linearity of expectation,

$$E[T] \leq cn(E[y_1] + (3/4)E[y_2] + (3/4)^2E[y_3] + \dots)$$

Randomized Select: Expected time

- Let y_j be the number of partitioning between the $(j - 1)$ -th helpful partitioning and the j -th helpful partitioning (excluding the $(j - 1)$ -th helpful partitioning but including the j -th helpful partitioning).
- Then, the time T taken by **RANDOMIZED-SELECT** is at most $cn(y_1 + (3/4)y_2 + (3/4)^2y_3 + \dots)$. Why?
- Hence, by linearity of expectation,
$$E[T] \leq cn(E[y_1] + (3/4)E[y_2] + (3/4)^2E[y_3] + \dots)$$
- **Obs.** $E[y_i] \leq 2$. (By the previous lemma)
- Hence, $E[T] = \Theta(n)$.

Selection in worst-case linear time

Deterministic Select

- Algorithms that do not use randomization are called **deterministic algorithms**.
- We'll now discuss a (deterministic) select algorithm whose running time is $\Theta(n)$ in the worst-case.

Deterministic Select

- Algorithms that do not use randomization are called **deterministic algorithms**.
- We'll now discuss a (deterministic) select algorithm whose running time is $\Theta(n)$ in the worst-case.
- The running time of **RANDOMIZED-SELECT** was quadratic in the worst-case.

Deterministic Select

- Algorithms that do not use randomization are called **deterministic algorithms**.
- We'll now discuss a (deterministic) select algorithm whose running time is $\Theta(n)$ in the worst-case.
- The running time of **RANDOMIZED-SELECT** was quadratic in the worst-case.
- Although deterministic select has $\Theta(n)$ run-time in the worst-case, it is not nearly as practical as **RANDOMIZED-SELECT**. It is mostly of theoretical interest, but the idea behind it is remarkable.

Deterministic Select: The idea

- Like **RANDOMIZED-SELECT**, the deterministic **SELECT** finds the desired order statistic by recursively partitioning the input array.

Deterministic Select: The idea

- Like **RANDOMIZED-SELECT**, the deterministic **SELECT** finds the desired order statistic by recursively partitioning the input array.
- Unlike **RANDOMIZED-SELECT**, however, **SELECT** guarantees a good split by choosing a provably good pivot when partitioning the array.

Deterministic Select: The idea

- Like **RANDOMIZED-SELECT**, the deterministic **SELECT** finds the desired order statistic by recursively partitioning the input array.
- Unlike **RANDOMIZED-SELECT**, however, **SELECT** guarantees a good split by choosing a provably good pivot when partitioning the array.
- The cleverness in the algorithm is that it finds the pivot recursively, using **SELECT**!

Deterministic Select: The idea

- Like **RANDOMIZED-SELECT**, the deterministic **SELECT** finds the desired order statistic by recursively partitioning the input array.
- Unlike **RANDOMIZED-SELECT**, however, **SELECT** guarantees a good split by choosing a provably good pivot when partitioning the array.
- The cleverness in the algorithm is that it finds the pivot recursively, using **SELECT**!
- Thus, there're two invocations of **SELECT**: one to find a good pivot, and another to recursively find the desired order statistic.

Deterministic Select: Pseudocode

SELECT(A, p, r, i)

```
1  while  $(r - p + 1) \bmod 5 \neq 0$ 
2      for  $j = p + 1$  to  $r$                 // put the minimum into  $A[p]$ 
3          if  $A[p] > A[j]$ 
4              exchange  $A[p]$  with  $A[j]$ 
5      // If we want the minimum of  $A[p : r]$ , we're done.
6      if  $i == 1$ 
7          return  $A[p]$ 
8      // Otherwise, we want the  $(i - 1)$ st element of  $A[p + 1 : r]$ .
9       $p = p + 1$ 
10      $i = i - 1$ 
11      $g = (r - p + 1) / 5$                 // number of 5-element groups
12     for  $j = p$  to  $p + g - 1$             // sort each group
13         sort  $\{A[j], A[j + g], A[j + 2g], A[j + 3g], A[j + 4g]\}$  in place
14     // All group medians now lie in the middle fifth of  $A[p : r]$ .
15     // Find the pivot  $x$  recursively as the median of the group medians.
16      $x = \text{SELECT}(A, p + 2g, p + 3g - 1, \lceil g/2 \rceil)$ 
17      $q = \text{PARTITION-AROUND}(A, p, r, x)$  // partition around the pivot
18     // The rest is just like lines 3–9 of RANDOMIZED-SELECT.
19      $k = q - p + 1$ 
20     if  $i == k$ 
21         return  $A[q]$                     // the pivot value is the answer
22     elseif  $i < k$ 
23         return SELECT( $A, p, q - 1, i$ )
24     else return SELECT( $A, q + 1, r, i - k$ )
```

We invoke
SELECT with
 $p = 1$ and $r = n$.

Deterministic Select: Pseudocode

SELECT(A, p, r, i)

```
1  while  $(r - p + 1) \bmod 5 \neq 0$ 
2      for  $j = p + 1$  to  $r$                 // put the minimum into  $A[p]$ 
3          if  $A[p] > A[j]$ 
4              exchange  $A[p]$  with  $A[j]$ 
5          // If we want the minimum of  $A[p : r]$ , we're done.
6      if  $i == 1$ 
7          return  $A[p]$ 
8          // Otherwise, we want the  $(i - 1)$ st element of  $A[p + 1 : r]$ .
9       $p = p + 1$ 
10      $i = i - 1$ 
11  $g = (r - p + 1) / 5$                 // number of 5-element groups
12 for  $j = p$  to  $p + g - 1$             // sort each group
13     sort  $\{A[j], A[j + g], A[j + 2g], A[j + 3g], A[j + 4g]\}$  in place
14 // All group medians now lie in the middle fifth of  $A[p : r]$ .
15 // Find the pivot  $x$  recursively as the median of the group medians.
16  $x = \text{SELECT}(A, p + 2g, p + 3g - 1, \lceil g/2 \rceil)$ 
17  $q = \text{PARTITION-AROUND}(A, p, r, x)$  // partition around the pivot
18 // The rest is just like lines 3–9 of RANDOMIZED-SELECT.
19  $k = q - p + 1$ 
20 if  $i == k$ 
21     return  $A[q]$                 // the pivot value is the answer
22 elseif  $i < k$ 
23     return SELECT( $A, p, q - 1, i$ )
24 else return SELECT( $A, q + 1, r, i - k$ )
```

The **while** loop
(Steps 1-10)
executes at most
4 times to ensure
 $n = r - p + 1$ is a
multiple of 5.

Deterministic Select: Pseudocode

SELECT(A, p, r, i)

```
11  $g = (r - p + 1) / 5$  // number of 5-element groups
12 for  $j = p$  to  $p + g - 1$  // sort each group
13     sort  $\{A[j], A[j + g], A[j + 2g], A[j + 3g], A[j + 4g]\}$  in place
14 // All group medians now lie in the middle fifth of  $A[p : r]$ .
15 // Find the pivot  $x$  recursively as the median of the group medians.
16  $x = \text{SELECT}(A, p + 2g, p + 3g - 1, \lceil g/2 \rceil)$ 
17  $q = \text{PARTITION-AROUND}(A, p, r, x)$  // partition around the pivot
18 // The rest is just like lines 3–9 of RANDOMIZED-SELECT.
19  $k = q - p + 1$ 
20 if  $i == k$ 
21     return  $A[q]$  // the pivot value is the answer
22 elseif  $i < k$ 
23     return  $\text{SELECT}(A, p, q - 1, i)$ 
24 else return  $\text{SELECT}(A, q + 1, r, i - k)$ 
```

$g = n/5$

Deterministic Select: Pseudocode

SELECT(A, p, r, i)

```
11  $g = (r - p + 1) / 5$  // number of 5-element groups
12 for  $j = p$  to  $p + g - 1$  // sort each group
13     sort  $\{A[j], A[j + g], A[j + 2g], A[j + 3g], A[j + 4g]\}$  in place
14 // All group medians now lie in the middle fifth of  $A[p:r]$ .
15 // Find the pivot  $x$  recursively as the median of the group medians.
16  $x = \text{SELECT}(A, p + 2g, p + 3g - 1, \lceil g/2 \rceil)$ 
17  $q = \text{PARTITION-AROUND}(A, p, r, x)$  // partition around the pivot
18 // The rest is just like lines 3–9 of RANDOMIZED-SELECT.
19  $k = q - p + 1$ 
20 if  $i == k$ 
21     return  $A[q]$  // the pivot value is the answer
22 elseif  $i < k$ 
23     return  $\text{SELECT}(A, p, q - 1, i)$ 
24 else return  $\text{SELECT}(A, q + 1, r, i - k)$ 
```

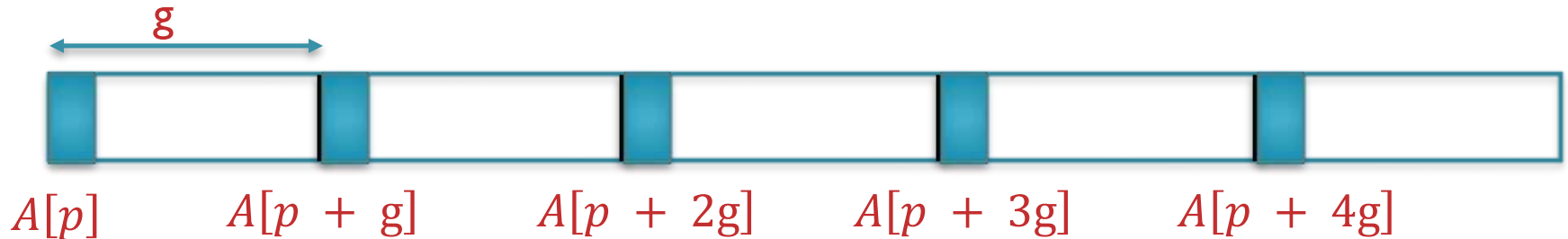
Steps 12-13 divide $A[p:r]$ into $g = n/5$ groups of 5 elements each and sort each of the 5-element groups.

The array after Steps 12-13



- Think of dividing the array A into 5 equal parts, each of length $g = (r - p + 1)/5$.

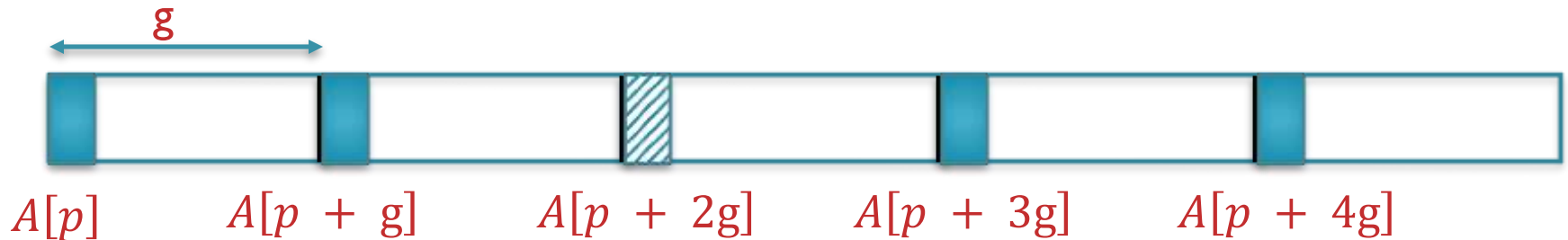
The array after Steps 12-13



- The first 5-element group is

$A[p], A[p + g], A[p + 2g], A[p + 3g], A[p + 4g]$.

The array after Steps 12-13

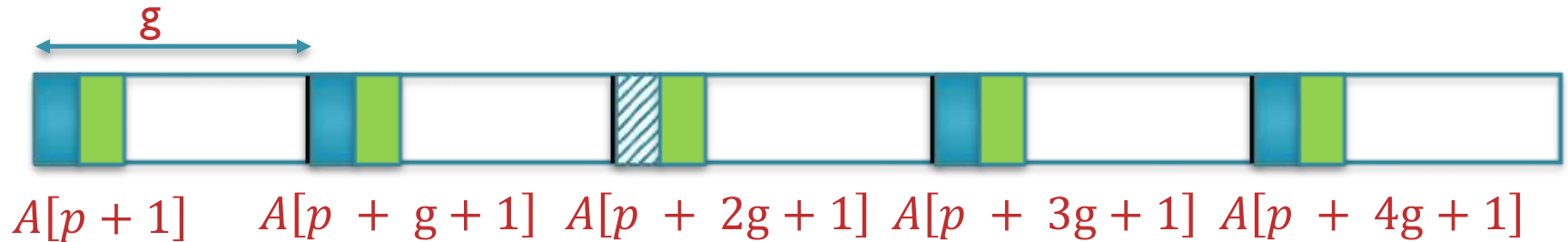


- The **first 5**-element group is

$A[p], A[p + g], A[p + 2g], A[p + 3g], A[p + 4g]$.

- If the group is sorted, the median would lie in $A[p + 2g]$.

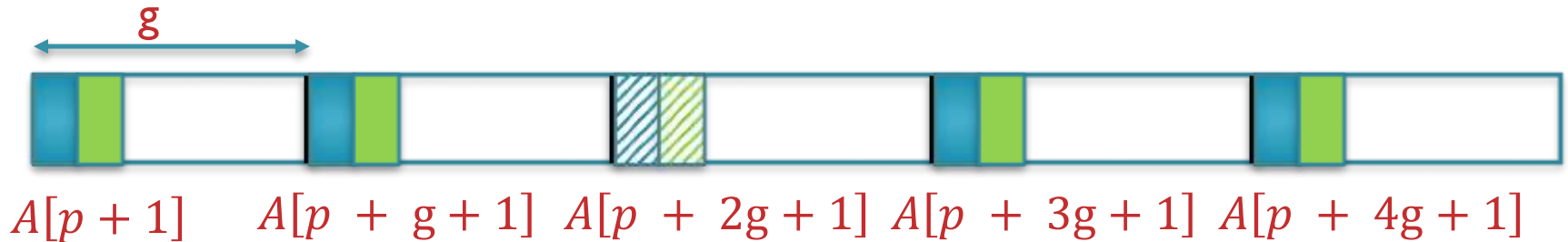
The array after Steps 12-13



- The **second 5**-element group is

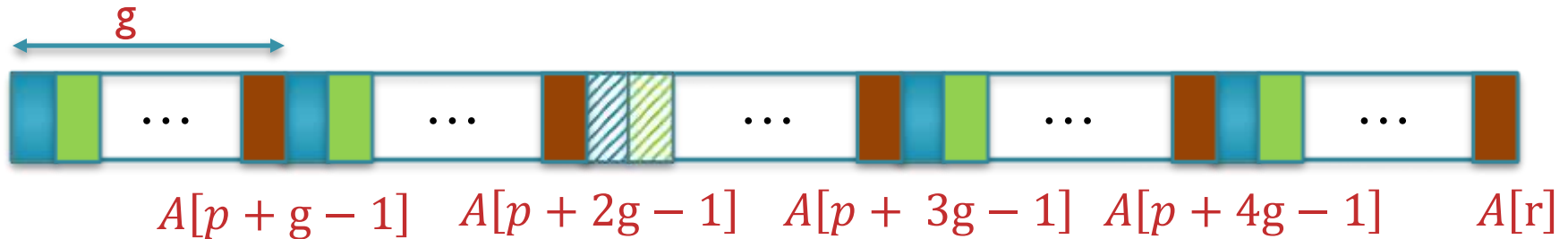
$$A[p+1], A[p+g+1], A[p+2g+1], \\ A[p+3g+1], A[p+4g+1].$$

The array after Steps 12-13



- The **second 5**-element group is
 $A[p + 1], A[p + g + 1], A[p + 2g + 1],$
 $A[p + 3g + 1], A[p + 4g + 1].$
- If the group is sorted, the median would lie in
 $A[p + 2g + 1].$

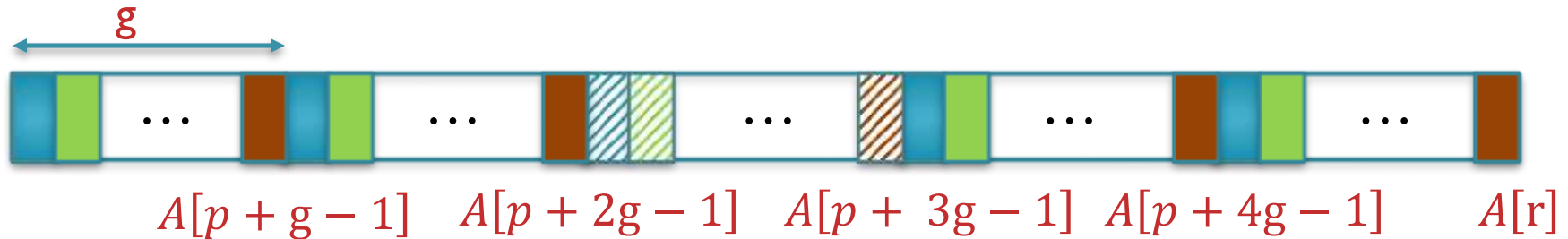
The array after Steps 12-13



- The g -th 5-element group is

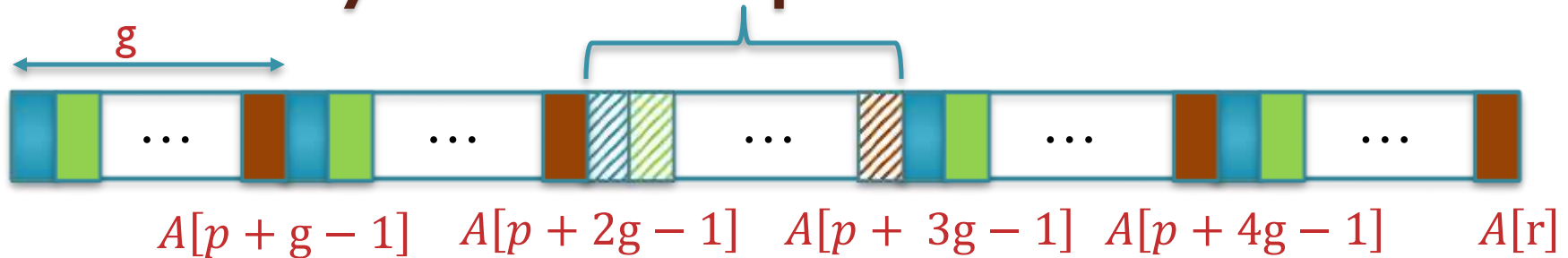
$$A[p + g - 1], A[p + 2g - 1], A[p + 3g - 1], \\ A[p + 4g - 1], A[r].$$

The array after Steps 12-13



- The g -th 5-element group is
 $A[p + g - 1], A[p + 2g - 1], A[p + 3g - 1],$
 $A[p + 4g - 1], A[r].$
- If the group is sorted, the median would lie in $A[p + 3g - 1]$.

The array after Steps 12-13



- The g -th 5-element group is
 $A[p + g - 1], A[p + 2g - 1], A[p + 3g - 1],$
 $A[p + 4g - 1], A[r].$
- If the group is sorted, the median would lie in $A[p + 3g - 1]$.
- Therefore, the median of each of the g , 5-element groups lies in the range $A[p + 2g : p + 3g - 1]$, i.e., the middle fifth of $A[p:r]$.

Deterministic Select: Pseudocode

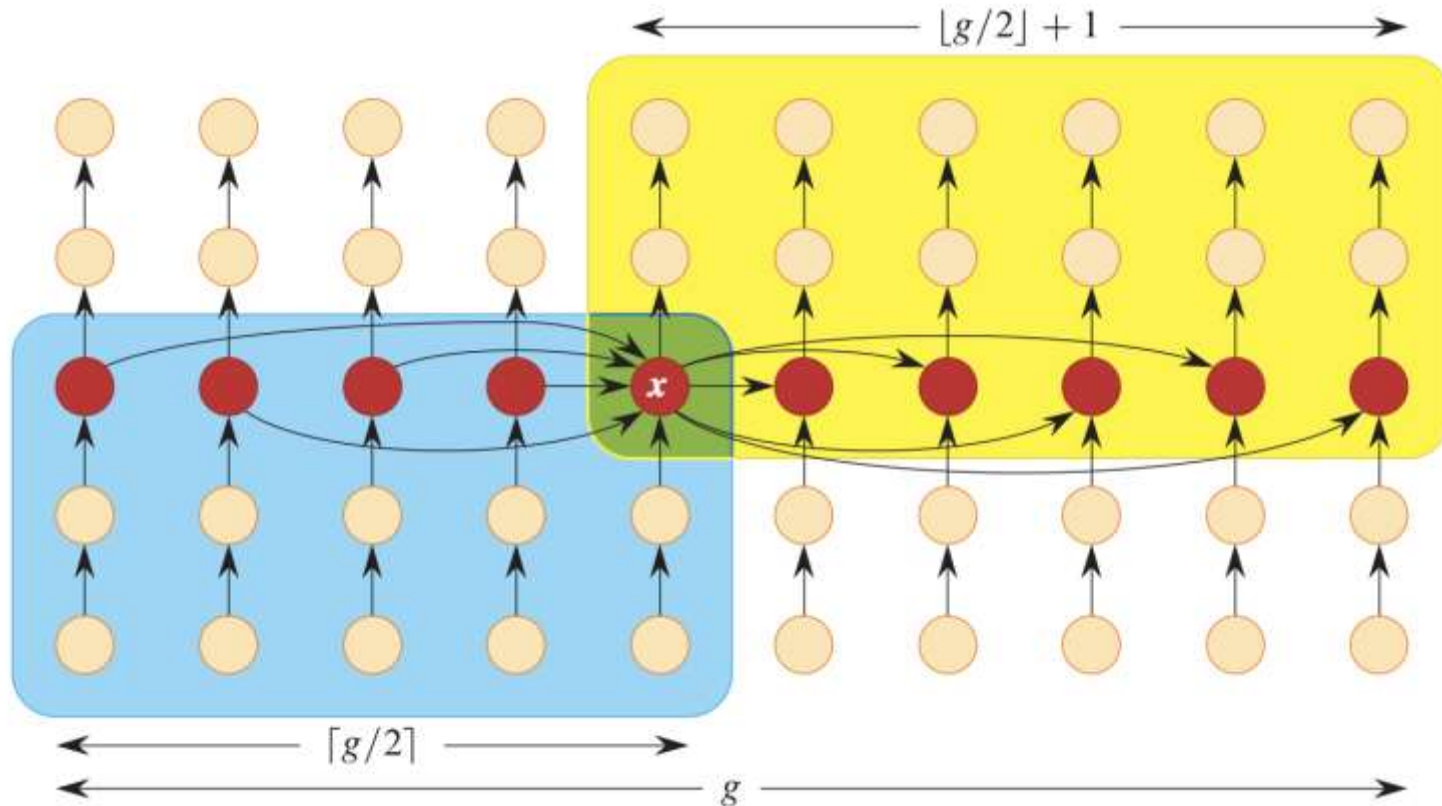
SELECT(A, p, r, i)

```
11  $g = (r - p + 1) / 5$  // number of 5-element groups
12 for  $j = p$  to  $p + g - 1$  // sort each group
13     sort  $\{A[j], A[j + g], A[j + 2g], A[j + 3g], A[j + 4g]\}$  in place
14 // All group medians now lie in the middle fifth of  $A[p : r]$ .
15 // Find the pivot  $x$  recursively as the median of the group medians.
16  $x = \text{SELECT}(A, p + 2g, p + 3g - 1, \lceil g/2 \rceil)$ 
17  $q = \text{PARTITION-AROUND}(A, p, r, x)$  // partition around the pivot
18 // The rest is just like lines 3–9 of RANDOMIZED-SELECT.
19  $k = q - p + 1$ 
20 if  $i == k$ 
21     return  $A[q]$  // the pivot value is the answer
22 elseif  $i < k$ 
23     return  $\text{SELECT}(A, p, q - 1, i)$ 
24 else return  $\text{SELECT}(A, q + 1, r, i - k)$ 
```

Steps 16 finds the median of the g group medians. This element is chosen as the **pivot** x .

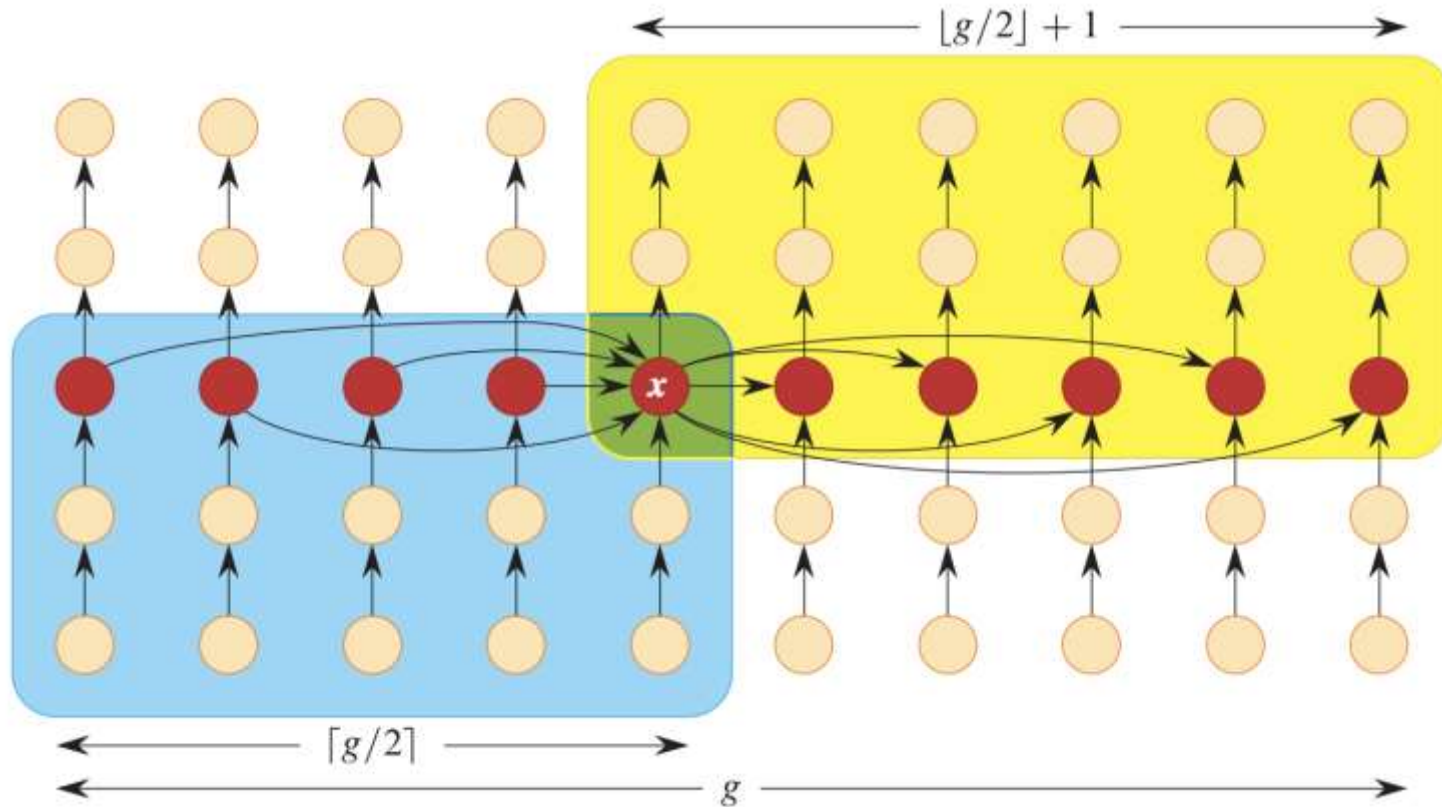
But why?

Median of medians



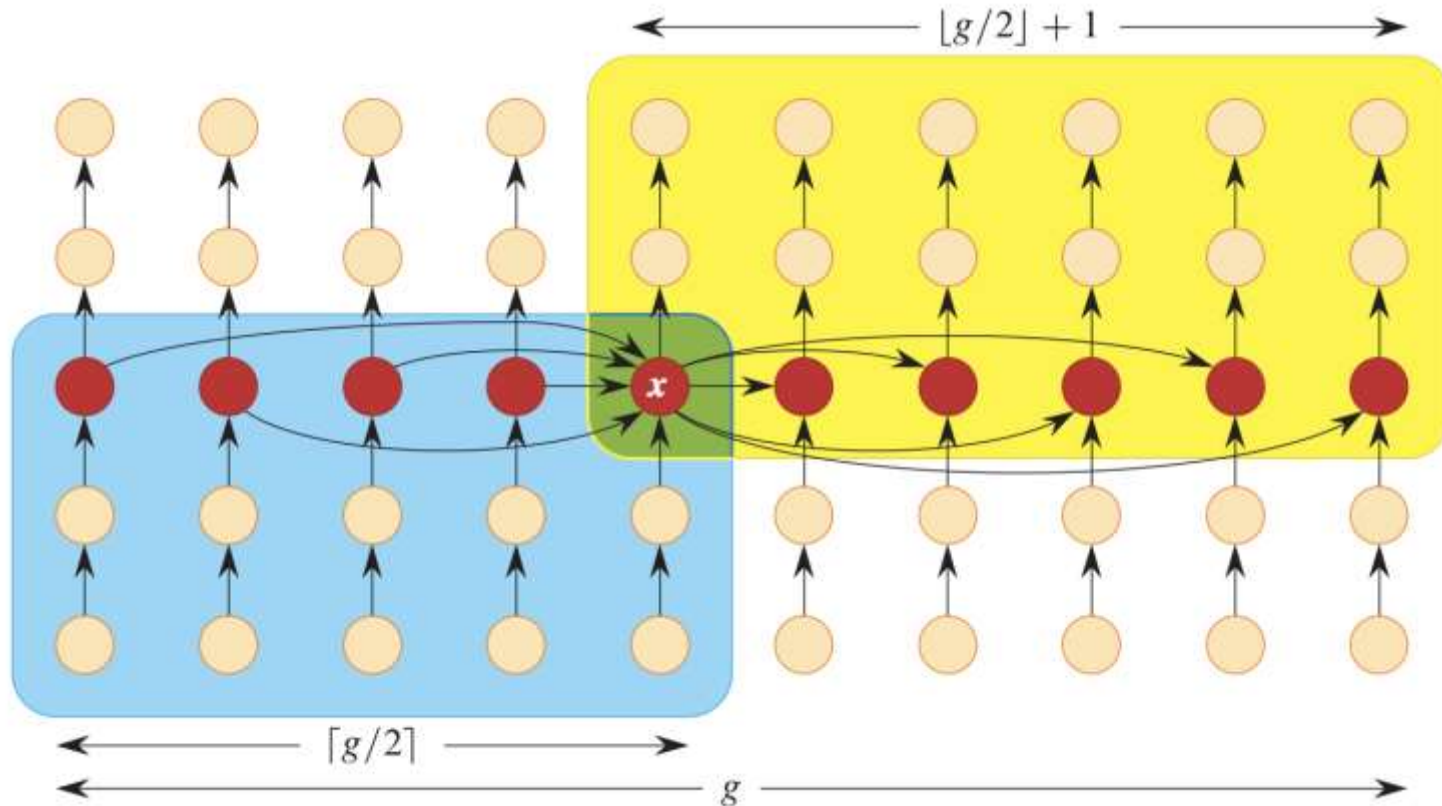
- Each vertical column depicts a sorted group of 5 elements.
- **Obs.** The yellow region contains elements that we know are greater than or equal to x ; the blue region contains elements that we know are less than or equal to x .

Median of medians



- Each of the yellow and the blue regions contains at least $3g/2$ elements.

Median of medians



- Each of the **yellow** and the **blue** regions contains at least $3g/2$ elements. Thus, each of the upper and lower sides of the partition of $A[p:r]$ around x contains at most $5g - 3g/2 = 7g/2 = 7n/10$ elements. ($g = n/5$)

Deterministic Select: Pseudocode

SELECT(A, p, r, i)

```
11  $g = (r - p + 1) / 5$  // number of 5-element groups
12 for  $j = p$  to  $p + g - 1$  // sort each group
13     sort  $\{A[j], A[j + g], A[j + 2g], A[j + 3g], A[j + 4g]\}$  in place
14 // All group medians now lie in the middle fifth of  $A[p : r]$ .
15 // Find the pivot  $x$  recursively as the median of the group medians.
16  $x = \text{SELECT}(A, p + 2g, p + 3g - 1, \lceil g/2 \rceil)$ 
17  $q = \text{PARTITION-AROUND}(A, p, r, x)$  // partition around the pivot
18 // The rest is just like lines 3–9 of RANDOMIZED-SELECT.
19  $k = q - p + 1$ 
20 if  $i == k$ 
21     return  $A[q]$  // the pivot value is the answer
22 elseif  $i < k$ 
23     return  $\text{SELECT}(A, p, q - 1, i)$ 
24 else return  $\text{SELECT}(A, q + 1, r, i - k)$ 
```

If we partition around x , then each of the two partitions has size at most $7n/10$.

Deterministic Select: Time complexity

SELECT(A, p, r, i)

```
1  while  $(r - p + 1) \bmod 5 \neq 0$ 
2      for  $j = p + 1$  to  $r$                 // put the minimum into  $A[p]$ 
3          if  $A[p] > A[j]$ 
4              exchange  $A[p]$  with  $A[j]$ 
5      // If we want the minimum of  $A[p : r]$ , we're done.
6      if  $i == 1$ 
7          return  $A[p]$ 
8      // Otherwise, we want the  $(i - 1)$ st element of  $A[p + 1 : r]$ .
9       $p = p + 1$ 
10      $i = i - 1$ 
11      $g = (r - p + 1) / 5$                 // number of 5-element groups
12     for  $j = p$  to  $p + g - 1$             // sort each group
13         sort  $\{A[j], A[j + g], A[j + 2g], A[j + 3g], A[j + 4g]\}$  in place
14     // All group medians now lie in the middle fifth of  $A[p : r]$ .
15     // Find the pivot  $x$  recursively as the median of the group medians.
16      $x = \text{SELECT}(A, p + 2g, p + 3g - 1, \lceil g/2 \rceil)$ 
17      $q = \text{PARTITION-AROUND}(A, p, r, x)$  // partition around the pivot
18     // The rest is just like lines 3–9 of RANDOMIZED-SELECT.
19      $k = q - p + 1$ 
20     if  $i == k$ 
21         return  $A[q]$                     // the pivot value is the answer
22     elseif  $i < k$ 
23         return SELECT( $A, p, q - 1, i$ )
24     else return SELECT( $A, q + 1, r, i - k$ )
```

Suppose $T(n)$ is the time complexity of SELECT.

Takes $\Theta(1)$ time

Deterministic Select: Time complexity

SELECT(A, p, r, i)

```
1  while  $(r - p + 1) \bmod 5 \neq 0$ 
2      for  $j = p + 1$  to  $r$                 // put the minimum into  $A[p]$ 
3          if  $A[p] > A[j]$ 
4              exchange  $A[p]$  with  $A[j]$ 
5      // If we want the minimum of  $A[p : r]$ , we're done.
6      if  $i == 1$ 
7          return  $A[p]$ 
8      // Otherwise, we want the  $(i - 1)$ st element of  $A[p + 1 : r]$ .
9       $p = p + 1$ 
10      $i = i - 1$ 
11      $g = (r - p + 1) / 5$                 // number of 5-element groups
12     for  $j = p$  to  $p + g - 1$             // sort each group
13         sort  $\{A[j], A[j + g], A[j + 2g], A[j + 3g], A[j + 4g]\}$  in place
14     // All group medians now lie in the middle fifth of  $A[p : r]$ .
15     // Find the pivot  $x$  recursively as the median of the group medians.
16      $x = \text{SELECT}(A, p + 2g, p + 3g - 1, \lceil g/2 \rceil)$ 
17      $q = \text{PARTITION-AROUND}(A, p, r, x)$  // partition around the pivot
18     // The rest is just like lines 3–9 of RANDOMIZED-SELECT.
19      $k = q - p + 1$ 
20     if  $i == k$ 
21         return  $A[q]$                     // the pivot value is the answer
22     elseif  $i < k$ 
23         return SELECT( $A, p, q - 1, i$ )
24     else return SELECT( $A, q + 1, r, i - k$ )
```

Suppose $T(n)$ is the time complexity of SELECT.

Takes $\Theta(n)$ time

Deterministic Select: Time complexity

SELECT(A, p, r, i)

```
1  while  $(r - p + 1) \bmod 5 \neq 0$ 
2      for  $j = p + 1$  to  $r$                 // put the minimum into  $A[p]$ 
3          if  $A[p] > A[j]$ 
4              exchange  $A[p]$  with  $A[j]$ 
5      // If we want the minimum of  $A[p : r]$ , we're done.
6      if  $i == 1$ 
7          return  $A[p]$ 
8      // Otherwise, we want the  $(i - 1)$ st element of  $A[p + 1 : r]$ .
9       $p = p + 1$ 
10      $i = i - 1$ 
11      $g = (r - p + 1) / 5$                 // number of 5-element groups
12     for  $j = p$  to  $p + g - 1$             // sort each group
13         sort  $\{A[j], A[j + g], A[j + 2g], A[j + 3g], A[j + 4g]\}$  in place
14     // All group medians now lie in the middle fifth of  $A[p : r]$ .
15     // Find the pivot  $x$  recursively as the median of the group medians.
16      $x = \text{SELECT}(A, p + 2g, p + 3g - 1, \lceil g/2 \rceil)$ 
17      $q = \text{PARTITION-AROUND}(A, p, r, x)$  // partition around the pivot
18     // The rest is just like lines 3–9 of RANDOMIZED-SELECT.
19      $k = q - p + 1$ 
20     if  $i == k$ 
21         return  $A[q]$                     // the pivot value is the answer
22     elseif  $i < k$ 
23         return SELECT( $A, p, q - 1, i$ )
24     else return SELECT( $A, q + 1, r, i - k$ )
```

Suppose $T(n)$ is the time complexity of SELECT.

→ Takes $T(n/5)$ time

Deterministic Select: Time complexity

SELECT(A, p, r, i)

```
1  while  $(r - p + 1) \bmod 5 \neq 0$ 
2      for  $j = p + 1$  to  $r$                 // put the minimum into  $A[p]$ 
3          if  $A[p] > A[j]$ 
4              exchange  $A[p]$  with  $A[j]$ 
5      // If we want the minimum of  $A[p : r]$ , we're done.
6      if  $i == 1$ 
7          return  $A[p]$ 
8      // Otherwise, we want the  $(i - 1)$ st element of  $A[p + 1 : r]$ .
9       $p = p + 1$ 
10      $i = i - 1$ 
11      $g = (r - p + 1) / 5$                 // number of 5-element groups
12     for  $j = p$  to  $p + g - 1$             // sort each group
13         sort  $\{A[j], A[j + g], A[j + 2g], A[j + 3g], A[j + 4g]\}$  in place
14     // All group medians now lie in the middle fifth of  $A[p : r]$ .
15     // Find the pivot  $x$  recursively as the median of the group medians.
16      $x = \text{SELECT}(A, p + 2g, p + 3g - 1, \lceil g/2 \rceil)$ 
17      $q = \text{PARTITION-AROUND}(A, p, r, x)$  // partition around the pivot
18     // The rest is just like lines 3–9 of RANDOMIZED-SELECT.
19      $k = q - p + 1$ 
20     if  $i == k$ 
21         return  $A[q]$                     // the pivot value is the answer
22     elseif  $i < k$ 
23         return SELECT( $A, p, q - 1, i$ )
24     else return SELECT( $A, q + 1, r, i - k$ )
```

Suppose $T(n)$ is the time complexity of SELECT.

Takes $T(7n/10)$ time

Deterministic Select: Time complexity

SELECT(A, p, r, i)

```
1  while  $(r - p + 1) \bmod 5 \neq 0$ 
2      for  $j = p + 1$  to  $r$                 // put the minimum into  $A[p]$ 
3          if  $A[p] > A[j]$ 
4              exchange  $A[p]$  with  $A[j]$ 
5      // If we want the minimum of  $A[p : r]$ , we're done.
6      if  $i == 1$ 
7          return  $A[p]$ 
8      // Otherwise, we want the  $(i - 1)$ st element of  $A[p + 1 : r]$ .
9       $p = p + 1$ 
10      $i = i - 1$ 
11      $g = (r - p + 1) / 5$                 // number of 5-element groups
12     for  $j = p$  to  $p + g - 1$             // sort each group
13         sort  $\{A[j], A[j + g], A[j + 2g], A[j + 3g], A[j + 4g]\}$  in place
14     // All group medians now lie in the middle fifth of  $A[p : r]$ .
15     // Find the pivot  $x$  recursively as the median of the group medians.
16      $x = \text{SELECT}(A, p + 2g, p + 3g - 1, \lceil g/2 \rceil)$ 
17      $q = \text{PARTITION-AROUND}(A, p, r, x)$  // partition around the pivot
18     // The rest is just like lines 3–9 of RANDOMIZED-SELECT.
19      $k = q - p + 1$ 
20     if  $i == k$ 
21         return  $A[q]$                     // the pivot value is the answer
22     elseif  $i < k$ 
23         return SELECT( $A, p, q - 1, i$ )
24     else return SELECT( $A, q + 1, r, i - k$ )
```

Suppose $T(n)$ is the time complexity of SELECT.

Then, $T(n)$ is $\leq T(n/5) + T(7n/10) + \Theta(n)$.

Solving the recurrence

$$T(n) \leq T(n/5) + T(7n/10) + \Theta(n)$$

- We can use the recursion tree method to solve the above recurrence and show that $T(n) = \Theta(n)$.

Solving the recurrence

$$T(n) \leq T(n/5) + T(7n/10) + \Theta(n)$$

- We can use the recursion tree method to solve the above recurrence and show that $T(n) = \Theta(n)$.
- It is easy to verify using the substitution method that $T(n) = \Theta(n)$ is indeed the correct solution:
 - Suppose $T(m) \leq cm$ for some suitable large constant $c > 0$ and for all $1 \leq m < n$.

Solving the recurrence

$$T(n) \leq T(n/5) + T(7n/10) + \Theta(n)$$

- We can use the recursion tree method to solve the above recurrence and show that $T(n) = \Theta(n)$.
- It is easy to verify using the substitution method that $T(n) = \Theta(n)$ is indeed the correct solution:
 - Suppose $T(m) \leq cm$ for some suitable large constant $c > 0$ and for all $1 \leq m < n$.
 - Then, $T(n) \leq cn/5 + 7cn/10 + \Theta(n) = 9cn/10 + \Theta(n)$.

Solving the recurrence

$$T(n) \leq T(n/5) + T(7n/10) + \Theta(n)$$

- We can use the recursion tree method to solve the above recurrence and show that $T(n) = \Theta(n)$.
- It is easy to verify using the substitution method that $T(n) = \Theta(n)$ is indeed the correct solution:
 - Suppose $T(m) \leq cm$ for some suitable large constant $c > 0$ and for all $1 \leq m < n$.
 - Then, $T(n) \leq cn/5 + 7cn/10 + \Theta(n) = 9cn/10 + \Theta(n)$.
 - If we choose c large enough such that $c/10$ dominates the constant hidden in $\Theta(n)$, then $T(n) \leq cn$.

Deterministic Select: Time complexity

```
SELECT(A, p, r, i)
1  while (r - p + 1) mod 5 ≠ 0
2      for j = p + 1 to r                // put the minimum into A[p]
3          if A[p] > A[j]
4              exchange A[p] with A[j]
5          // If we want the minimum of A[p : r], we're done.
6          if i == 1
7              return A[p]
8          // Otherwise, we want the (i - 1)st element of A[p + 1 : r].
9          p = p + 1
10         i = i - 1
11     g = (r - p + 1)/5                // number of 5-element groups
12     for j = p to p + g - 1          // sort each group
13         sort {A[j], A[j + g], A[j + 2g], A[j + 3g], A[j + 4g]} in place
14     // All group medians now lie in the middle fifth of A[p : r].
15     // Find the pivot x recursively as the median of the group medians.
16     x = SELECT(A, p + 2g, p + 3g - 1, ⌈g/2⌉)
17     q = PARTITION-AROUND(A, p, r, x) // partition around the pivot
18     // The rest is just like lines 3–9 of RANDOMIZED-SELECT.
19     k = q - p + 1
20     if i == k
21         return A[q]                // the pivot value is the answer
22     elseif i < k
23         return SELECT(A, p, q - 1, i)
24     else return SELECT(A, q + 1, r, i - k)
```

Suppose $T(n)$ is the time complexity of SELECT.

Then, $T(n)$ is $\leq T(n/5) + T(7n/10) + \Theta(n)$.

Hence, $T(n) = \Theta(n)$.

Practice problems

Practice Problem I

Show how to use SELECT as a subroutine to make quicksort run in $O(n \lg n)$ time in the worst case, assuming that all elements are distinct.

Practice Problem 2

You have a “black-box” worst-case linear-time median subroutine. Give a simple, linear-time algorithm that solves the selection problem for an arbitrary order statistic.

Practice Problem 3

The k th *quantiles* of an n -element set are the $k - 1$ order statistics that divide the sorted set into k equal-sized sets (to within 1). Give an $O(n \lg k)$ -time algorithm to list the k th quantiles of a set.

Practice Problem 4

Describe an $O(n)$ -time algorithm that, given a set S of n distinct numbers and a positive integer $k \leq n$, determines the k numbers in S that are closest to the median of S .

Practice Problem 5

Let $X[1:n]$ and $Y[1:n]$ be two arrays, each containing n numbers already in sorted order. Give an $O(\lg n)$ -time algorithm to find the median of all $2n$ elements in arrays X and Y . Assume that all $2n$ numbers are distinct.

Practice Problem 6

You are given a set of n numbers, and you wish to find the i largest in sorted order using a comparison-based algorithm. Describe the algorithm that implements each of the following methods with the best asymptotic worst-case running time, and analyze the running times of the algorithms in terms of n and i .

- a.** Sort the numbers, and list the i largest.
- b.** Build a max-priority queue from the numbers, and call EXTRACT-MAX i times.
- c.** Use an order-statistic algorithm to find the i th largest number, partition around that number, and sort the i largest numbers.

Practice Problem 7

Professor Mendel has proposed simplifying RANDOMIZED-SELECT by eliminating the check for whether i and k are equal. The simplified procedure is SIMPLER-RANDOMIZED-SELECT.

SIMPLER-RANDOMIZED-SELECT(A, p, r, i)

```
1  if  $p == r$ 
2      return  $A[p]$       //  $1 \leq i \leq r - p + 1$  means that  $i = 1$ 
3   $q = \text{RANDOMIZED-PARTITION}(A, p, r)$ 
4   $k = q - p + 1$ 
5  if  $i \leq k$ 
6      return SIMPLER-RANDOMIZED-SELECT( $A, p, q, i$ )
7  else return SIMPLER-RANDOMIZED-SELECT( $A, q + 1, r, i - k$ )
```

- a. Argue that in the worst case, SIMPLER-RANDOMIZED-SELECT never terminates.
- b. Prove that the expected running time of SIMPLER-RANDOMIZED-SELECT is still $O(n)$.